

HORSESHOE



LEADER'S GUIDE

Horseshoe Scout Reservation
Chester County Council, BSA
1286 Ridge Road
Rising Sun, MD 21911

Dear Scoutmasters,

Thank you very much for choosing to spend your 2010 summer camp experience with us at Camp Horseshoe. We have a great summer staff that will carry on our strong traditions and deliver an excellent program for your Scouts this summer.

Please keep in mind that you are encouraged to attend the pre-camp meeting at camp at 5:45 on the Tuesday evening before your troop arrives in camp. If you are unable to attend this meeting, please mail your medical forms to camp the week before you arrive. This will speed up the check-in process.

We would like to invite you to watch the retreat ceremony and have dinner with us in the dining hall. After dinner, we will have a meeting on the front porch of headquarters where we will collect medical forms, go over the merit badge schedule, answer questions, and offer tours of the camp. If you are unable to attend, please mail your medical forms to camp about a week in advance. This ensures a smooth check-in time on Sunday.

Each evening at 5:45, we gather on the parade field for the retreat ceremony where we pay our respects to the flag. For this ceremony and for the evening meal, we request that all Scouts and leaders wear a full class A uniform, but require at least a class A uniform shirt. Please make sure that all Scouts and leaders bring their uniform shirts with them to camp.

The Horseshoe program continues to improve each year. As you are planning your week, please take note of our expanded merit badge offerings and new Scout training programs.

I will be serving as Camp Director again this summer and after many years experience at Horseshoe in a variety of roles including most recently Commissioner, Craig Cohen will serve as our Program Director. I hope you are as excited about this summer as the Horseshoe staff. We look forward to seeing you at camp.

Yours in Scouting,

Mike Berkeihiser
Camp Director

Table of Contents

Registering for Camp	
For the Committee	2
Fees	2
Provisional camp	2
Preparing for Camp	
Pre-Camp Orientation	4
What to Bring	4
Planning	4
Medical Records	5
The Week at Horseshoe	
Check-In Procedure	6
Daily Schedule	6
Saturday Schedule	7
Sunday Departure	7
Retreat Ceremony	8
Allen Memorial Dining Hall	8
Quartermaster and Maintenance	8
Headquarters	9
Program Areas	
Overview	9
Aquatics	9
Campcraft	10
COPE and Mountain Biking	11
Eagle Resource Program	12
Field Sports	12
Handicraft	13
Health and Fitness	13
Nature	14
Trailblazers	15
Troop Guide Training	15
Additional Information	
Awards and Recognition	16
Adult Leader Training	17
Camp Traditions	17
Health and Safety	17
Important Health Information - Norovirus	17
Camp Policies	18
For Parents	20
<i>Directions</i>	20
Appendix: 2010 Camp Forms & Information Sheets	
Merit Badge Schedule	21
Troop Roster	22
Accident & Insurance Info Sheet	25
Accident Report Form	26
HSR Medication Administration Record	27
Annual Health and Medical Record Info Sheet	30
Deposit Form (\$35/camper)	31
Fee Transmittal Forms	32
Supplemental Fees Sheet	34
Provisional Camp Application	35
Campership Application	37
Refund Policy	38
2011 Stake-a-Claim Form	40
2011 Reservation Form	41
Map of Camp Horseshoe	42

Registering for Camp

For the Troop Committee

Reservation System:

A \$50.00 Stake-a-Claim fee secures your choice of week for the following summer. **Stake-a-claims** (claim to the same site occupied/same week number) should be made while your troop is in camp. A reservation can be made on a first-come, first-served basis for an open site two weeks after the end of a particular week.

A stake-a-claim/reservation form along with the \$50 fee must be submitted at that time agreement is made between the troop and the Chester County Council. This is a 'stake-a-claim'/reservation fee only; the fee is not refundable but will be applied to your final payment.

The \$35 per Scout & leader/adult deposit, due March 31, 2010 secures your choice of week and site. Units failing to meet these deadlines will no longer have a valid claim to their site, and it may be given to another troop that pays the required fees.

2010 Summer Camp Schedule

Week 1	June 27 – July 4
Week 2	July 4 – July 11
Week 3	July 11 – July 18
Week 4	July 18 – July 25
Week 5	July 25 – Aug. 1
Week 6	Aug. 1 – Aug. 8
Week 7	Aug. 8 – Aug. 15

Campsite Information

All campsites are arranged by patrol and are equipped with a latrine, washstand, water faucet, patrol tarps, tables, steel spring cots, and a leader's shelter or tent.

Troops falling short of or exceeding the campsite capacity of their assigned site may be assigned to another site or asked to share their site with another unit at the Camp Director's discretion.

Campsite	Shelter Type	Min	Max	Adults
Schramm	2-boy tents	8	16	2
Clifton Lisle	8-boy shelters	26	40	8
Conestoga	2-boy tents	16	24	4
Octoraro	2-boy tents	16	24	4
Rothrock	4-boy shelters	24	36	4
Boonesboro	8-boy shelters	26	32	4
Kit Carson	8-boy shelters	26	32	4
Davy Crockett	8-boy shelters	26	32	4
Sherwood Forest	8-boy shelters	26	44	4

Campsite	Shelter Type	Min	Max	Adults
Bayard Taylor	8-boy shelters	26	32	4
Lenni Lenape	2-boy tents	24	40	4
Roberts	4-boy shelters	24	36	4
Dan Beard	2-boy tents	36	50	4
Timberline	2-boy tents	36	54	4

2010 Camp Fees

Scout: Discounted	\$305.00/scout
Full	\$340.00/scout
Provisional (one week)	\$325.00/scout
Provo additional weeks*	\$290.00/scout

Leader: Discounted	\$150.00/leader
Full	\$165.00/leader

First year Scouts crossing over or joining a troop after the May 15 discounted rate deadline are eligible for the discounted rate until June 15. Please register and pay for these Scouts separately.

This exception becomes void if the troop has not paid for other members of the unit prior to the May 15 discounted rate due date.

The number of Scouts on your final roster determines the final number for which you will be charged. Adjustments will be made accordingly.

*We welcome and encourage Scouts to attend Camp Horseshoe for multiple weeks. This rate applies to any Scout who has attended a week of summer resident camp (at Camp Horseshoe) in the current year as either a provisional scout and/or with their own troop and is returning for an additional week or weeks **in a provisional troop.**

Please reference the information provided below in Provisional Camping for additional information, including the process a Scout should follow to sign up for additional weeks at camp.

Part-time leaders serving for a 24 hour period will be charged \$22.50 (a pro-rated fee of the averaged cost of a week's stay) per day/night. Visiting leaders (adults staying for one day only and not spending the night) are charged for meals at a rate of \$6.25 for breakfast, \$7.25 for lunch, and \$9.00 for dinner. All leaders planning to attend the evening meal must wear a Class 'A' uniform.

Payment Schedule

Deposit (\$35/camper) due date:	March 31, 2010
Discounted fee due date:	Before May 15, 2010
Full fee due date:	After May 15, 2010

PROVISIONAL CAMPING

Camp Horseshoe is a tradition for which units and scouts cannot get enough. Boys proudly declare that they've been to Horseshoe four, five, even six summers; accomplished patrol, troop and individual achievements and had a great time doing so.

These boys are the backbone of the scouting movement, but choices for young men during the summer continue to grow at an incredible rate, from summer jobs to high adventure trips and sports. How can Scouts fit in all of these opportunities?

Camp Horseshoe has the answer!

Beginning in 2007, Camp Horseshoe began its provisional camping program with great success. Over thirty boys from units within the Chester County Council and beyond joined together to form Provisional Troop 539. With qualified and trained adult supervision provided, these Scouts were able to satisfy their personal achievement goals even when some were not able to make it down to camp with their home units. Others were often so thrilled by their first week at camp that they decided to return for a second! Everyone had great times learning from other Scouts while having incredible experiences like any other week at Horseshoe.

HOW DOES PROVISIONAL CAMPING WORK?

Any registered Scout is eligible to participate in provisional camping, although space might be limited. While the Chester County Council encourages youth to experience summer camp with their home unit, this program is specifically designed for those Scouts whose schedules conflict with their own troop's selected week at summer camp - or - for those campers who want to participate in an additional week or two over and above their home unit's time out at camp. Many scouts came out during the earlier weeks of camp with their own troops and returned later in the season as a provisional camper to work on additional advancement opportunities.

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While at Horseshoe, the adult leaders will supervise the formation of the troop's leadership as any Scouting program is: youth run. However, there is greater focus on individual achievement as many scouts may have already participated in a week of patrol and troop oriented activities.

HOW DO I SIGN UP FOR A PROVISIONAL WEEK?

Any Scout wishing to attend a provisional week at camp should submit a completed Provisional Week Application, included in the appendix of this leader's guide, to the Chester County Council Service Center. This application can also be found at www.hsr-bsa.org. Please ensure Scouts attending multiple weeks retain a copy of their Personal Health & Medical Records for each week.

For additional information on how to attend Camp Horseshoe with Provisional Troop 539, contact Amy Dalesandro at the Chester County Council Office (adalesan@bsamail.org or 610-696-2900 ext 25).

In order to be entitled to the reduced provisional camp rate, verification of attendance with the troop must be obtained from the scoutmaster. This verification is made on the provisional camp application.

Refunds (See Chester County Council Boy Scout Resident Camp Refund Policy)

Please refer to page 44 for a complete description of our refund policy.

Camperships

Campership opportunities are available. Please refer parents/scouts to the campership application in the appendix. The Chester County Council will provide camperships in the amount not to exceed 50% of the total cost of camp. It is required that the youth, his family and/or the unit make some contribution. Where additional help is needed, we strongly encourage unit support be provided through money earning projects.

Scouts with Disabilities

Camp Horseshoe has a long history of accommodating Scouts with disabilities. Many of our facilities are handicapped accessible. We have available a portable "tent frame" which can be set up in any tent campsite. Ramps can be located on a where-needed basis. Every effort will be made to meet the needs of your Scout(s). If you, as a leader, have a need for special accommodations for one of your Scouts, please inform the Camp Director prior to your arrival.

The Pre-Camp Orientation

All Scoutmasters and Senior Patrol Leaders are cordially invited to Camp Horseshoe for our retreat ceremony followed by dinner at **5:45 pm** the Tuesday before your Troop is scheduled to arrive in camp. Immediately following dinner, there will be an **IMPORTANT MEETING** on the front porch of the Headquarters Building, where program schedules and general camp business will be discussed.

Please be sure to bring with you copies of your Troop's Medical Records so that the Camp Health Officer can review them. By bringing them to this meeting, they can be reviewed and incorrect forms can be corrected before the start of camp. Medical Records that are correct will be kept at the Health Lodge, expediting the check-in process on Sunday.

This meeting is an excellent opportunity for Leaders to ask questions and meet the camp staff. In addition, any changes in the program from what is published in this guide will be discussed, including possible additions and revisions of the merit badge schedule. Therefore, this Tuesday evening meeting is highly recommended for troop leaders, both new and old to Horseshoe.

Preparing for Camp

What to Bring to Camp

Scouts:

Pack everything in a lockable trunk or duffel bag, and please put your name and troop number on all clothing and gear. This will ensure that you take home everything you bring with you!

Scout Uniform

- Shirt
- Shorts
- Scout socks
- Scout hat

Clothing

- Socks
- Tee-shirts
- Sets of underwear
- Hiking shoes or boots
- Extra shoes
- Rain gear
- Bathing suit

Toiletries

- Soap in a carrier
- Towel for swimming
- Towel and washcloth
- Toothbrush and Toothpaste
- Comb or brush
- Shampoo

Camping Gear

- Flashlight & Batteries
- Water bottle (very important)
- Mess kit & Eating Utensils*

Bedding

- Mattress or foam pad
- Sleeping bag or blankets
- Pillow and case
- Flat twin sheet (for warmth)

Other Items

- Pocket knife
- Notebook and pencils
- Compass
- Camera and film
- Scout Handbook

Do not bring fireworks, candles, or valuable electrical devices. These items are forbidden, and may be confiscated by your leaders or staff.

* Mess kit and eating utensils required for outpost day. No paper plates or utensils will be available from the dining hall.

Troops:

- **Copies** of Medical Records
- Merit Badge library
- Rope for clotheslines
- First Aid kit
- Lanterns (propane only)
- Troop flag
- Advancement records
- Troop cooking equipment

Patrols

- Cooking gear for outpost day
- Patrol flag
- Props for campfire skits
- Gear for outpost camping
- Notebooks for the Patrol Log

Unit Leaders

- Thumbtacks for bulletin board
- Alarm clock (battery operated)
- Cash box
- Folding chair
- Contact information for parents

Planning

Planning Advancement

The merit badge program is described completely in this guide. Take some time to look over the schedule and the descriptions of the badges, consult with your Scouts individually, and help them assemble a realistic, satisfying schedule for the week.

It is likely that additions and alterations to our merit badge schedule will occur between the time this guide is published and your arrival at Camp. Changes will be

announced at the Tuesday night Scoutmaster's meeting the week prior to your arrival and will be available through the camp office. Please don't finalize individual schedules until you have confirmed them with the camp.

First year Scouts who are currently working towards their first few ranks are encouraged to take part in the Trailblazers program, emphasizing the skills for Tenderfoot through First Class.

Planning Special Troop Activities

The best and only leadership method in Scouting is the Patrol Method. Camp Horseshoe's program will help strengthen and build Patrols. There are many opportunities for your Troop and Patrols to pursue some special interests while at camp. Some of the more popular activities include troop archery shoots, rifle shoots, swims, climbs, and tubing in the Octoraro River. The special troop archery and rifle shoots and climbs are held from 9:00 AM - 10:00 am, Monday through Saturday, at the respective ranges. Troop swims and tubing begin at 7:00 pm, Monday through Friday. Tubing will meet at the Quonset hut. All special activities will be arranged by the Program Director at the Sunday evening Scoutmaster's meeting. You will be given a form in the Unit Guide upon arrival at camp to indicate your choices. Because of the number of troops in camp, a lottery system may be used to distribute the program activities among the troops.

Helpful dos and don'ts:

- Do allow Patrols to plan and carry out some of the things they think of and want to do.
- Do allow for and suggest some free time so that a Scout can go and experience interesting areas of camp with a pal or two.
- Do be sure that throughout the week Scouts achieve personal advancement while having fun.
- Do set a tone that lends real class to any troop. Insist on manners, good fellowship, sportsmanship, clean fun and a clean camp.
- Do informally talk to each Patrol every day so that you know what is going on.
- Don't allow Scouts to get too busy to enjoy themselves. Camp should be a challenge, but not a grind.
- Don't emphasize activities that can be better-done back home; take advantage of the unique things that Horseshoe has to offer.
- Don't give Scouts a title and a leadership position and then do all the leading yourself.

Adult Leadership

Leader qualifications – Camp requires leadership, 2 deep, with one leader being age 21 or over and registered BSA, the second leader if younger must be at least 18 years of age.

HSR Trail Crew Opportunity

During summer camp many troops seek out opportunities for service to the reservation either as credit towards Standard Patrol/Troop Award or as a special project for the camp. The program director will always have an update "laundry list" of projects to complete.

This year summer camp service on the HSR Trail Crew Project (sponsored by the Octoraro Lodge 22 WWW) can be used towards the HSR Trail Crew Award as well as the Standard Troop/Patrol Award.

Award is an attractive pocket or shoulder patch with three additional segments for a total of 20 hours service (cumulative). Visit www.octoraro22.org for details & a picture of the patch.

For additional information on this exciting project and summer camp service opportunities contact Ray Hayden - HSR Director, Craig Cohen – Program Director, or any other member of the Ranger crew.

Visitors

Friends and parents are encouraged to visit on Saturday from 2:00 pm until 10:00 pm. For youth protection and liability reasons, the Camp Director must approve all other visitations prior to arrival. Weekday visits are disruptive to the camp and are not suggested. All visitors must sign in at Headquarters. Visitors cannot be accommodated in the dining hall. Please leave pets at home.

Under no circumstances may children who are not registered Boy Scouts with a troop staying in camp, or their registered adult leaders, stay overnight in camp. Violators will be promptly escorted from camp.

Medical Records

All youths and adults spending more than 24 hours in camp must have a completed, up-to-date Annual Health and Medical Record on file. Effective January 2010, the Annual Health and Medical Record replaces the Personal Health and Medical Record – Class 1, Class 2 and Class 3 forms.

The Annual Health and Medical Record, valid for a 12 month period of time is to be used by campers of all ages. Please see page 45 for detailed information on the Annual Health and Medical Record.

All medical forms must be signed by a Health-Care Practitioner and the medical forms for Scouts under the age of 18 must have a parental/guardian signature dated within one (1) year of the Troop's scheduled week at camp.

All physicals should be forwarded to camp by the Tuesday before your troop's week encampment, to be reviewed by the Health Officer. Scouts/leaders registering at a later date can bring medical forms to camp with them for review. Scouts and Leaders without physicals cannot participate in aquatic activities until the Health Officer receives their medical forms. Despite the fact that all

medical forms will be returned at the end of camp, Scouts and parents should be urged to keep the original medical form; providing a copy to the Health Officer.

The Week at Horseshoe

Check-in

Sunday Arrival

Please plan to arrive at camp **no earlier than 1:45 pm** and **no later than 2:30 pm**. No check-ins will begin before 1:45 pm.

Vehicles will be greeted at the main parking lot and directed to the drop-off point for each campsite. All vehicles must be unloaded promptly and returned directly to the parking lot. Staff members will be on hand to help move equipment to the site.

Scoutmaster Check-In

The Scoutmaster must deliver three copies of the troop roster to Headquarters immediately upon arrival and check in with the Business Manager; **make sure rosters are correct, as your troop will be charged for all who appear on the roster.**

Health Check and Swim Test

Troops will be called to the health lodge only after the rosters have been received at Headquarters. A staff member will guide the troop to the health lodge as soon as all gear is stowed and everyone (both Scouts and leaders) have changed into his bathing suit, a tee shirt, and shoes. Every Scout and leader must check in at the health lodge upon arriving at camp. **Any medication to be taken at camp should be brought to the Health Lodge at this time. The Health Officer must review all prescription drugs and decide how they are to be dispensed during the week, utilizing the HSR Medication Administration Record enclosed in this guide.**

Campsite Equipment

The Quartermaster's Store will be open for the troop to pick up their campsite kit (shovel, rake, etc.) as soon as you return from the pool.

Retreat and Evening Program

A camp-wide retreat ceremony begins at 5:45 pm on the Parade Field. Scouts and leaders must be in full Class 'A' uniform. Staff will be on hand at the Parade Field to assist those who are unfamiliar with the ceremony; troops in need of assistance should arrive at least 15 minutes early. Senior Patrol Leaders should arrive 10 minutes early to meet with the Program Director about the ceremony and placement of troops.

Dinner immediately follows retreat, and a camp-wide leader's meeting follows dinner. Each troop should bring a

complete merit badge roster and their activity plans to this meeting. A guided tour is offered for those new to camp following dinner. The Trading Post and all program areas will be closed until Monday morning.

After the tours and meetings, all return to the campsite to settle in. A camp-wide opening campfire, put on by the staff, begins at 8:30 pm.

The Basic Daily Schedule

Morning and Evening Colors Ceremony — 7:45 am and 4:45 pm

Troops are issued an American flag that should be raised and lowered in their campsite with the appropriate observances each day.

Breakfast — 8:00 am

Troop Roll Call — 9:45 am, 12:00 noon, and 10:00 pm

Each troop should conduct some form of roll call or head count at these times. Any unaccountable absences should be reported to Headquarters immediately.

Morning Activity Period — 9:00 am to 10:00 am

This hour is open for the troop or patrol to plan activities.

Daily Health and Safety Inspection

Each day between 9:15 am and 10:00 am, a senior staff member will conduct a health and safety inspection of every site. The Senior Patrol Leader accompanies the inspector on his visit. A report form (found in the Unit Guide given out upon arrival at camp) should be posted in the site for the inspector to record his daily evaluation.

Morning Instruction Periods — 10:00 am to 11:00 am and 11:00 am to 12:00 noon

Merit badge instruction takes place during these two periods. Please see the merit badge program schedule.

Lunch — 12:30 pm

Siesta — 1:00 pm to 2:00 pm

Each day this hour is set aside for quiet activities in the campsite. All program areas and the Trading Post are closed and the Scouts are expected to be in their sites.

Afternoon Instruction Periods — 2:00 pm to 3:00 pm, and 3:00 pm to 4:00 pm

Merit badge instruction takes place during these two periods. Please see the merit badge program schedule.

Special Interest Program — 4:00 pm to 5:00 pm

Scouts can participate in these informal programs on the basis of interest only, with the exception of aquatics, that requires Scouts to be Red, White, and Blue swimmers. Scouts attending four out of five days of the same SIP will receive a special segment to wear around his Horseshoe

patch. Program areas with SIPs include Aquatics, Campcraft, First Aid, Handicraft, Nature, and Shooting Sports, Field Sports and OA service. A summary of each SIP is found later in this guide.

Retreat — 5:45 pm

Every evening Scouts and leaders gather on the parade field for our camp-wide retreat ceremony. Everyone (Scouts and leaders) must be in full class 'A' uniform

Dinner — 6:00 pm

Immediately following the retreat ceremony, dinner is held in the Allen Memorial Dining Hall. Class 'A' uniform is required for this meal. Note that those who are not dressed accordingly will not be permitted in the dining hall for the evening meal.

First Evening Activity Period — 7:00 pm to 8:00 pm

Every program area is open for Scouts to visit and participate in informal activities on an individual basis. The pool is reserved for pre-arranged troop swims decided during the Scoutmaster's meeting on Sunday night.

Second Evening Activity Period — 8:30 pm to 9:45 pm

Monday, Wednesday, and Friday evenings feature a camp-wide troop or patrol game or activity arranged by the Program Director. Tuesday and Thursday evenings are set aside for troop activities, hikes, campfires, special contests, or other activities.

Taps to Reveille — 10:00 pm to 7:30: am

All Scouts must be in their sites by 10:00 pm (taps) and remain there until 7:30 am (reveille). Exceptions are programs that extend past taps or begin before reveille: polar bear swim, astronomy hikes, etc. If the Troop has planned an activity outside of the site that falls within these hours, the unit leader should inform the Camp Director. Please conduct yourselves in such a manner as to not disturb other Troops during these hours.

Vespers Service

A short vespers gathering is held Wednesday after dinner in the picnic grove. This service is non-sectarian, so everyone is welcomed and encouraged to attend regardless of religious belief. An uplifting message will accompany fun singing and patriotic observances.

Saturday Schedule

Morning Activity Period — 9:00 am to 12:00 noon

All program areas will be open to help Scouts complete any merit badge work. Various special activities are also offered at this time.

Siesta — 1:00 pm to 2:30 pm

Siesta is extended by one half hour to allow the troops to prepare for the camp-wide game. In addition, rehearsal

for the Order of the Arrow Pageant and Silver Buckle elections take place during this time.

Camp wide Competition — 2:30 pm to 4:45 pm

Scouts participate in an inter-troop competition. This year, troops camping during weeks 1, 3, 5, and 7 will compete in a Paul Bunyan Field Day held at Campcraft, while weeks 2, 4, and 6 will take part in a Water Carnival at the pool.

Retreat — 5:45 pm

This special Retreat will include the Order of the Arrow call-out ceremony.

Campfire and Award Ceremony — 8:30 pm

Scouts, leaders, and parents enjoy an impressive Order of the Arrow Pageant followed by an awards ceremony where each Scout and leader is recognized. Scouts and leaders must wear Class 'A' uniform.

Sunday Departure

Chapel and Religious Services

Directly after breakfast, a non-denominational Christian service will be conducted on Chapel Hill. All are welcome and encouraged to participate.

Troop Clean-Up Responsibilities

Each troop is assigned some area of camp to police for trash. These assignments are made at breakfast.

Sunday Lunch - 12:00 pm

A special menu and presentation of awards are two features of a lively, memorable send off. The Sunday Lunch is an exciting capstone to the week in camp, not to be missed!

Final Checkout

After lunch, once your site is in good condition and all camp items are returned, you are free to leave.

- **Be sure you have all merit badge cards.**
- **Be sure to settle your account at headquarters with the business manager.**
- **Be sure to make a last check of your mailbox and return the US flag for your site.**
- **Be sure to pick up your troop flag.**
- **Be sure to Stake-a-Claim for next year. This must be done before you leave camp (see information under troop committee section of chapter 1).**
- **Be sure to pick up all medication and medical forms from the Health Lodge**

Retreat Ceremony

This daily observance has changed little since the first season over 75 years ago. It presents an opportunity for all of us to reflect on our duty to our country and those who have given so much to win and maintain our freedom. It is also a great time to build troop *esprit de corps*. All Scouts must attend in full uniform. In an effort to set a good example for the Scouts, we also require that adults wear full uniform to retreat and dinner. Leaders not wearing Class 'A' uniform will not be permitted to attend dinner.

Scouts form as a troop, stand retreat, and pass in review. Leaders stand on the review line with the staff. Please make a point to explain the meaning of the ceremony to your Scouts and encourage them to assume the proper attitude during retreat. Dishonorable conduct may result in losing the Standard Troop Award.

Please note that although based on military retreat ceremonies, the Boy Scouts is not a paramilitary group, and therefore may not adhere to the same standards and traditions as the service when it comes to marching, saluting, and organization. We ask that you respect our unique ceremony, which is a strong part of the camp's 80-year history.



Allen Memorial Dining Hall

Meals

Breakfast, lunch, and dinner are served family style, eight to a table. Table assignments will be made at check-in and Troops will be notified of their seating arrangements, how many waiters to send, and where the Troop should assemble for each meal, before dinner on Sunday evening.

Dining hall conduct should reflect the habit of courtesy that is the mark of a Scout. Staff members and leaders aid in establishing proper table manners and see that all Scouts are served. Meal times are one of the most active

and fun times of the day. Troops and Patrols are encouraged to lead cheers and sing while in the dining hall.

Leaders not wearing at least a "Class A" uniform shirt to dinner will not be permitted to attend dinner.

Waiters

Waiters report to the dining hall 15 minutes before breakfast and lunch and 30 minutes before dinner. They set tables, serve the meal, and clean up afterwards. Waiters are encouraged to return as many times as necessary on the main course items. Waiters may leave once their table is inspected and approved by the dining hall steward.

Outpost Thursday

The dining hall is closed on Thursday and troops will prepare their meals in their site. Outpost orders will be distributed on Sunday and must be returned by Monday at 12:00 noon. Waiters should arrive at the dining hall early to pick up food for the meal. Pick up times are 7:00AM for breakfast, 11:00AM for lunch, and 3:00PM For dinner. Troops are expected to provide their own cooking gear, and Scouts should bring their own eating utensils and mess kits. *In the interest of conservation, the Dining Hall will not distribute paper plates or plastic utensils.*

Tuesday Lunch Ticket

At Tuesday's lunch, admittance to the dining hall will be granted to only those with a stamped postcard or letter written to parents or friends.

Special Dietary Concerns

The food service staff will prepare special meals for those with medical or religious dietary concerns. Please address these needs to the food service director prior to coming to camp.

Quartermaster's Store and Maintenance

Maintenance

Any repairs to site facilities should be referred to the Maintenance Director. We would ask that you inform him by filling out a maintenance request form. Please help us keep the camp in good shape by reporting repair needs promptly.

Trash

Containers in the campsite should be emptied daily and the bags deposited at the top of the nearest trail for pickup, or directly in the dumpsters at the New Quonset Hut if you are in one of the upper sites (Rothrock, Roberts, and Sherwood). If the dumpster is full, please leave the bag directly aside the dumpster, and do not attempt to overfill the dumpsters. New can liners are available from the Quartermaster's Store.

Quartermaster's Store (Quonset Hut)

Long tools (rakes, shovels, picks), wheelbarrows, woods tools, and site supplies (toilet paper, can liners, disinfectant) are issued by the Quartermaster at the Old Quonset Hut directly after breakfast until 11:00 am, directly after lunch until 2:00 pm, 4:00 pm to 5:00 pm, and 7:00 pm to 8:00 pm. Tools must be returned promptly and undamaged. A fee will be assessed for any damages beyond normal wear and tear.

Headquarters and Administration

Telephones

There is one pay phone in Headquarters for the use of Scouts and leaders. An adult leader must accompany a Scout in order to use the phone. Our remote location places phone time at a premium, so please limit the number and length of calls.

Mailboxes

Each campsite has a mailbox in the Headquarters building that should be checked regularly during the week. Mail can only be issued to adult leaders.

Town Runs

Items normally available at a grocery, hardware, or drug store can be requested from our daily town run. Requests must be made before 10:00 am and accompanied by enough cash to cover your purchases.

Lost and Found

Finders should bring any item to the Headquarters building. Please inquire about lost items at the desk.

Trading Post

The Trading Post offers soda, snacks, merit badge materials, craft supplies, souvenirs, and a good selection of Scouting gear. It is open Monday thru Saturday during merit badge times, and for one hour after the Saturday night campfire. The Trading Post will also be open for a short time following Sunday Lunch.

Horseshoe Program Areas

Activities Overview

Each program area offers a variety of activities throughout the week. Please read the descriptions of each program area for a better understanding of what is available.

Merit Badge Program

The merit badge program is principally directed at those Scouts who have earned First Class rank. Consequently, all instructors at Horseshoe uphold high standards for the completion of merit badge requirements. Leaders should review the merit badge schedule and the individual descriptions of the badges to better assist Scouts in scheduling their week at camp. The Merit Badge Schedule is included in the Forms section. It is strongly encouraged that first year Scouts participate in the Trailblazer program and that older Scouts (ages 14 and up) take advantage of COPE, Mountain Biking, Kayaking, and the Eagle Resource Program.

Prerequisite Requirements

Some merit badges require that work be complete either before or after a Scouts' week at camp. If possible, the prerequisites should be completed before arriving at camp and presented to the instructor for evaluation. Otherwise, the Scout will leave camp with a partial. He can complete his requirements with another counselor after camp.

Please Note that changes may be made upon the release of the 2010 merit badge requirement book.
Craig Cohen PD 2010.

Aquatics

Merit Badge Prerequisites and Fees

All Aquatics merit badges and Kayaking require red-white-blue swimming ability (see below). Those unable to pass the red-white-blue test are strongly encouraged to come down for one-on-one Aquatics Skills sessions (see below). All boating activities and tubing require closed toe shoes.

Swimming Must bring long-sleeved, button-down shirt and long pants (**not Scout uniform!**)

Canoeing. Must be able to lift a 70 lb. canoe.

Lifesaving. Must be First Class rank and be able to complete a 400 yard swim. The Lifesaving merit badge class meets twice a day from 11:00 to 12:00 and 3:00 to 4:00. Scouts must attend both sessions.

Polar Bear Swim — 6:45 am to 7:15 am, Monday to Saturday

A quick swim to start the day. Those Scouts and leaders who participate five out of six days earn a segment for the Horseshoe patch.

Instructional Swim — 9:00 am to 10:00 am, Monday to Thursday; 10:00 am to 12:00 noon, Saturday

One-on-one instruction is offered for those needing help to complete the red-white-blue test, complete merit badge requirements, or improve swimming techniques.

Safe Swim Defense and Safety Afloat — 10:00 am to 11:00 am, Monday

Meet at the pool to be certified in Safe Swim Defense and Safety Afloat. Bathing suit not required. Required for troop swims and tubing.

BSA Lifeguard — 10:00 am to 12:00 noon, Monday to Friday; 7:00 pm to 8:30 pm, Tuesday and Thursday

Adults or older Scouts can take part in this certification course. Scouts must be at least 15 years of age and all participants are required to hold a current CPR certification and be able to complete a 550 yard swim on the first day.

The Kayaking Program — 10:00 am to 12:00 noon, Monday to Friday; after breakfast to 1:00 pm, Friday

Scouts age 14 and over will learn the basics of kayaking on running water. Skills include river reading and whitewater maneuvering. The goal is to make Scouts comfortable on the river in order to prepare them for future whitewater activities. Whitewater merit badge may be earned optionally as part of the program.

Due to safety procedures, staff may narrow the group size based on boating ability and age. Scouts planning to participate should meet directly after breakfast on Monday, on the dining hall porch.

General Boating — 7:00 pm to 8:00 pm, Tuesday and Thursday

Meet at the boat docks for recreational canoeing, rowing, kayaking, and safety instruction.

Free Swim — 4:00 pm to 4:45 pm, Monday to Friday

Designated sections of the pool are open for swimming.

Snorkeling BSA— 9:00am to 10:00am, Tuesday to Thursday

Scouts will learn basic snorkeling practices, safety, and techniques in preparation for future snorkeling on open water.

Special Interest Program — 4:00 pm to 4:45 pm, Monday to Friday

Scouts will learn advanced life guarding and swimming techniques, as well as many of the behind-the-scenes skills required to keep the most popular program area at camp running clean and algae free!

Troop Swims — 7:00 pm to 8:00 pm, Monday to Friday

These must be scheduled at the Sunday evening Scoutmaster's meeting with the Program Director. The troop must provide a qualified adult lookout over the age of 21 and certified in Safe Swim Defense.

Tubing — 7:00 pm to 8:30 pm, Monday to Friday

This activity is also scheduled through the Program Director on Sunday evening. At your scheduled time, meet at the Quonset Hut wearing swimwear and closed toed shoes that can get wet (mandatory). Two leaders, over 21 and Safety Afloat certified must attend. Scouts must be red-white-blue swimmers. Trips last about one hour, depending on the level of the river.

Mile Swim — 9:00 am, Saturday

Scouts and adult leaders wishing to participate in the mile swim can begin between 9:00am and 10:30am. No scouts or leaders will be allowed to start the mile swim after 10:30.

Swimming Classification

All Scouts and leaders using the pool or boat docks must take a qualifying swim test on Sunday afternoon. The colors are recorded on a "buddy tag" issued to each swimmer. The following levels apply:

Non-swimmer (white). No test.

Beginner (red-white). Jump feet-first into water over your head, level off, and swim 25 feet; make a sharp turn and return to the starting point.

Swimmer (red-white-blue). Jump feet-first into water over your head, level off, and swim 75 yards using any strong stroke on your stomach or side; swim 25 yards using a resting backstroke; rest by floating.

Campcraft

Prerequisites and Fees

First Class rank is strongly encouraged for all Campcraft merit badges. First-year Scouts should take Trailblazers instead of Campcraft merit badges in order to master the basic skills required to complete most Campcraft merit badges.

Backpacking

Complete 8c, 9, 10, and 11 before arriving at camp. These requirements include planning and carrying out various hikes and trips, along with keeping a journal of activities. Scouts must bring their own backpacks. Please come Monday morning at 9 a.m. to arrange to take this badge. Only older Scouts who have completed the prerequisites ahead of time should take this badge.

Hiking

Complete 4, 5, and 6 before arriving at camp. These requirements include planning and carrying out various hikes and trips, along with keeping a journal of activities. Please come Monday morning at 9 a.m. to arrange to take this badge. Only older Scouts who have completed the prerequisites ahead of time should take this badge.

Indian Lore

There is a fee for materials. Please see fee sheet.

Camping

Complete requirement 9 before arriving at camp. This requirement includes 20 days and nights of various types of camping and a conservation project. Scouts will participate in an overnight outpost on Thursday night, which will leave before dinner and return before breakfast on Friday. Scouts must bring their own tents and backpacks.

Cooking

Scouts will participate in cooking five meals during the week. Times for these meals will be announced. Vouchers will be provided during the week for Scoutmasters to sign stating that the Scout has planned prepared and cleaned up 3 separate meals at home (req.7).

Orienteering

Orienteering merit badge class meets twice a day at 10:00 and 2:00. Scouts must attend both sessions.

Wilderness Survival

Scouts will participate in an overnight outpost on Thursday night, which will leave at 4:00 pm and return before breakfast on Friday. Scouts must bring a survival kit whose contents will be specified early in the week.

Pulp and Paper – 7:00 pm to 8:30 pm, Tuesday

This is a one night merit badge only offered at the above time. There is a fee for this badge, please refer to the fee sheet in the appendix.

Trail Hikes

Troops are encouraged to hike any or all of the three blazed trails Horseshoe has to offer: yellow, red, and blue. Participants will receive a segment for their Horseshoe patch for each trail hiked in full.

Special Interest Program — 4:00 pm to 5:00 pm, Monday to Friday

Scouts who wish to learn about how pioneers and frontiersmen lived will enjoy the Campcraft SIP. In addition to advanced woodsman skills, Scouts will also learn about fire-making and Native American culture.

COPE and Mountain Biking

COPE

There is a fee for the COPE program. Please refer to the fee sheet located in the appendix. COPE is an acronym for Challenging Outdoor Personal Experience that consists of a ropes course of activity and reflection designed to develop skills in leadership, problem solving, communication, trust, decision-making, and teamwork. COPE provides the opportunity for individual and team growth through challenges designed to test skills and character. Highlights of a week at COPE include rappelling from a 35-foot rappelling tower, riding on a 300-foot zip line, and climbing a vertical playground.

COPE meets Monday through Friday 2:00 to 5:00 pm. The minimum age for participation is 14. Scouts completing COPE receive a segment for the Horseshoe patch.

Open Rappelling and Climbing

The tower will be open from 7:00 pm to 8:00 pm daily for scouts of all ages to learn and participate in climbing activities, and for scouts 13 or older to participate in rappelling activities. The tower may be closed for weather or unforeseen circumstances.

Mountain Biking

Fees for mountain biking can be found on the fee sheet in the appendix. Several mountain biking trails have been designed to challenge Scouts and adults physically and mentally while building cross-country biking skills. Adults may ride free-of-charge provided that there is room on the guided ride. A segment for the Horseshoe patch is awarded to those who ride at least 5 times in the morning, 3 or 4 times in the afternoon.

Scouts may bring their own bikes or use bikes provided by camp. Due to safety and environmental concerns, Scouts may not ride bicycles unless led by one of our Mountain Biking staff members. All other bike riding is prohibited, and all bicycles must be registered and stored at the COPE building on Flagpole Hill when not in use.

Rides are offered Monday through Friday from 9:00 to 11:00 am, and Monday through Thursday from 7:00 to 8:30 pm.

Adult COPE

Adults may come Thursday from 9:30 am to noon to learn more about the COPE program and optionally participate in some of the low and high course elements.

Eagle Resource Program

The Eagle Resource Program (ERP) is a great resource for Scouts who are on the Trail to Eagle. All ERP merit badges are designed for older Scouts well on their way to Eagle. Scouts should be Star rank or higher. The Scout motto is "Be Prepared": be prepared for these difficult badges by bringing a notebook, pen, and all assignments to each session.

Citizenship in the Nation

Visit your state capitol or Washington, DC, or tour a federal installation before coming to camp. Know your US Senators and your Representative.

Citizenship in the World

Scouts should bring a notebook to record notes and complete assignments throughout the week.

Communications

Complete requirement numbers 5 and 7 before arriving in camp. These requirements include attending a public meeting and creating a newsletter. Scouts should have a current merit badge pamphlet available for assignments during the week.

Personal Management

Scouts should complete requirements 2 and 8 before arriving at camp. The requirements include creating a budget and a 7 day schedule. Scouts will need to bring their completed budget and activities list with them to the merit badge class. Scouts should also bring a notebook to record notes throughout the week.

Special Merit Badge Opportunities

Adult leaders attending camp, who are certified to teach additional Eagle-required merit badges, are encouraged to do so. Please make arrangements with the program director before the Sunday night scoutmaster meeting.

Life-to-Eagle Snack — 10:15 – 11:00 pm, Tuesday

An opportunity for Life Scouts and Eagle Scouts only, the Life-to-Eagle snack will provide a unique opportunity to those on the Trail to Eagle to meet with Scouts who have already completed the rank. Staff will be there to answer questions about selecting and planning a project, making realistic timelines, and assembling a portfolio. Scouts should arrive at the Dining Hall promptly at 10:15 pm. Milkshakes and pizza will be available. Tickets towards the purchase of these items will be available from the Trading Post prior to the snack; no money will be accepted at the event. *Eagle Scouts who bring their completed Project Workbooks to share will be given one free milkshake and one free food item.*

Field Sports

The Rifle, Shotgun, and Archery merit badges all require considerable skill and concentration. They are not suitable for younger Scouts. Those wishing to learn basic shooting skills are encouraged to attend open shoots and the Shooting Sports SIP.

Prerequisites and Fees

Archery: Inexperienced archers may need additional practice time to qualify. Archery merit badge class meets twice a day at 10:00 and 2:00. Scouts must attend both sessions.

Fishing: Scouts should bring their own fishing equipment. Scouts are encouraged to complete requirement 9 before arriving at camp. Due to the availability of fish in camp, the ability to catch the required number of fish is inconsistent. Scouts 16 years of age and older are required to have a fishing license before their week at camp.

Sports: Complete requirements 4 and 5 before coming to camp. Requirement 4 requires scouts to have participated in 2 competitive sports for one season each. Requirement 5 requires scouts to create, follow, and chart their progress with a training plan for one of the above sports for a season or 4 months.

Rifle: There is a fee for this badge, please refer to the fee sheet in the appendix. Open shoot cost – refer to fee sheet.

Shotgun: There is a fee for this badge, please refer to the fee sheet in the appendix. Open shoot cost – refer to fee sheet.

Special Interest Program — 4:00 pm to 5:00 pm, Monday to Friday

Advanced safety skills and shooting sports techniques will be developed as part of the Shooting Sports SIP, which includes a black powder demonstration, a candle shoot, and action rifle.

Open Shooting — 7:00 pm to 8:00 pm, Monday to Friday

The rifle range is open on Monday and Thursday for open shoots. The shotgun range is open on Tuesday and Friday for open shoots. The archery range is open on Monday, Wednesday, Thursday, and Friday for open shoot. Tickets must be purchased at the trading post prior to attending open shoots at the rifle and shotgun range.

Inter-troop Competition

The inter-troop rifle and shotgun competitions will be held on Wednesday at the rifle range. The inter-troop archery competition will be held on Tuesday at the archery range.

Personal Firearms and Archery Tackle

Personal firearms are not permitted on camp ranges or camp property. Law enforcement officers who must have a firearm in camp must register with the Shooting Sports Director. Personal archery equipment is permitted. Bows must have a maximum draw of 35 lbs. and arrows must have target points. All archery equipment must be registered at check-in on Sunday at the headquarters building, and stored at the Archery range.

Handicraft

Prerequisites and Fees

Basketry: There is a fee for this badge, please refer to the fee sheet in the appendix.

Leatherwork: There is a fee for this badge, please refer to the fee sheet in the appendix.

Woodcarving and Woodworking: There is a fee for this badge, please refer to the fee sheet in the appendix.

Metal Work: There is a fee for this badge, please refer to the fee sheet in the appendix.

Textiles – 7:00 pm to 8:30 pm, Tuesday

This is a one night merit badge only offered at the above time.

Special Interest Program — 4:00 pm to 5:00 pm, Monday to Friday

The Handicraft SIP offers Scouts a chance to hone their craftsmanship and learn about special craft skills including woodcarving, metalworking, and underwater basketry.

Open Shop — 9:00 am to 12:00 am, 2:00 pm to 5:00 pm, 7:00 pm to 8:00 pm, Monday to Friday; 9:00 am to 12:00 noon, Saturday

Staff will be available Monday through Friday to assist Scouts and leaders with projects, Patrol/Troop plaques, belt branding, and other handiworks.

Ton-Ca-Coo Belt Branding

Belt branding is offered all week during open shop hours. Scouts and leaders can purchase a special Horseshoe belt at the Trading Post and brand it at Handicraft, designating all of the activities participated in throughout the week.

Ton-Ca-Coo belt brands are awarded throughout the week, and are stamped on a Scout's Horseshoe Belt. Don't miss out on this unique Horseshoe tradition!

Health and Fitness

Prerequisites

Emergency Preparedness

Requirement 2c must be completed at home after requirement 2b is completed in camp. The requirement states that emergency plans must be discussed with family members. Scouts will be given a voucher asking that scoutmaster not award the merit badge until the scout has shown proof of completing requirement 2c. Emergency Preparedness is a two session merit badge. One session begins at 10:00 and the other begins at 2:00. Scouts must attend both sessions.

First Aid

Each scout must bring the items specified in the merit badge pamphlet to complete his own first aid kit (2d).

Medicine

Scouts should be Star rank or higher. This merit badge is only offered weeks 1 through 3, when the Camp Doctor is available.

Personal Fitness

Complete requirements 7 and 8 before coming to camp. These requirements include the creation and completion of a 12-week fitness plan.

Special Interest Program — 4:00 pm to 5:00 pm, Monday to Friday

The SIP offers experiences with realistic first aid, CPR, and fitness. Scouts will also learn anatomy and physiology as they relate to severe injuries and physical fitness.

CPR & First Aid

CPR demonstrations are required for first aid merit badge as well as all Aquatics merit badges. CPR demonstrations will be held in the Goodman pavilion behind the health lodge. The sessions are offered Monday and Wednesday starting at 4:00pm and 7:00pm. Scouts only need to attend one session. Scouts will be taught the proper procedure for CPR and then required to demonstrate CPR to a staff member.

Track Meet

The track meet will have a variety of running events in which troops will compete against other troops. Each troop is encouraged to send 5 scouts to the meet. This event will take place Wednesday morning at 9:00am.

Nature

The Nature Lodge is open from 9:00 am to 12:00 noon, 2:00 pm to 5:00 pm, and 7:00 pm to 8:00 pm, Monday through Friday. Please come enjoy the impressive displays and live animals.

Prerequisites and Fees

Pen and paper are required for all nature badges.

Astronomy

Scouts must participate in one late-night observation Wednesday night. A partial may be issued due to cloud cover. It is suggested that Scouts bring a small telescope or binoculars. Scouts will participate in a software simulation to fulfill Req. 6.

Environmental Science

Scouts should be at least First Class. This is a very demanding merit badge. Environmental Science is a two session merit badge. Scouts need to attend a morning and afternoon session each day. They must attend the 10:00 and 2:00 meeting times, or the 11:00 and 3:00 meeting times. No other time pairings are allowed.

Nature

Complete requirements 4a2 before coming to camp. This requirement involves the construction and observation of a bird feeder, house or bath for a period of one month.

Reptile and Amphibian Study

Bring a guidebook. Complete requirement 8 before camp. To complete this requirement, scouts need to make long term observations of a reptile or amphibian.

Space Exploration

There is a fee for this badge, please refer to the fee sheet in the appendix.

Weather

Complete requirement 8 before coming to camp. This requirement entails the construction of a weather instrument and a weather log complete over a full week.

Chemistry

Scouts will have the opportunity to participate in experimental aspects of chemistry as well as the theory behind it. Scouts should bring a notebook and pencil to the merit badge session. There is a fee for this badge, please refer to the fee sheet in the appendix.

Electronics

This merit badge requires scouts to build a simple electronic device to fulfill requirement 4. The project involves the use of soldering irons and is strongly suggested that only older scouts schedule this badge. A voucher is required to cover the cost of the electronic project that the scouts will take home. There is a fee for this badge, please refer to the fee sheet in the appendix.

Forestry

The Nature Department will offer forestry merit badge by appointment only. These appointments will take place during SIP and other free time during the week. Scouts interested should review the requirements before arriving at camp to understand exactly what work the badge entails. Scouts who elect to take this badge should have their scoutmaster notify the Nature director at the Sunday night scoutmaster meeting.

Mammals – 7:00 pm to 8:30 pm, Tuesday

This is a one night merit badge only offered at the above time. Scouts must bring pencil and paper.

Special Interest Program — 4:00 pm to 5:00 pm, Monday to Friday

The ecosystem in which we live is one of the most fascinating and important aspects of human life. Scouts in this SIP will go on a River Raid for exotic Octoraro animals, learn about edible plants in the area, observe snakes and other animals feeding, and hike the Horseshoe Nature Trail.

Nature Trail

Two guided nature trail hikes are available Saturday morning. Scouts and leaders who hike the trail receive a special segment.

Trailblazers

The Trailblazer First Year Camper Experience is an intensive program designed for Camp Horseshoe's first-year campers with their special needs in mind. As a Trailblazer, the Scout will not only learn most of the outdoor skills for Tenderfoot, Second Class, and First Class, but also have the opportunity to participate in each and every one of the exciting program areas at Camp Horseshoe. The Trailblazer Scout, as a result, will be able to advance in rank and experience summer camp to its fullest, encouraging him to remain in Scouting and return to camp next year.

The Trailblazer program runs from 10:00 am to 12:00 noon and from 3:00 pm to 5:00 pm. At 2:00 pm, Scouts are encouraged to take a merit badge suitable to their skill level. Scouts who attend all sessions and the Outpost will be rewarded with a Trailblazer segment for their Horseshoe patch.

All of the outdoor skill requirements for Tenderfoot through First Class are covered throughout the week. With a little practice back in camp, Scouts should be able to have most of these requirements signed off by their troop leaders during the week or shortly after camp. The Trailblazer staff, however, will not sign off requirements, so Scouts are encouraged to leave their handbooks in the campsite.

Outpost

The Trailblazer Outpost will be Thursday night, departing from the Trailblazer area at 7:30 pm sharp. Scouts will play games and participate in a campfire. Trailblazers need only bring a sleeping bag, ground pad or cloth, and flashlight. Leaders are welcomed and encouraged to participate.

Trailblazer Field Day

On Friday afternoon, the Trailblazers will participate in a field day competition after which cobbler and other camp cooking will be sampled. The winning patrol will receive a special award, and at this time, Trailblazers will be awarded their Trailblazer cards. The Scoutmaster from each troop is invited to attend the festivities.

Troop Guide Training

The Troop Guide Training Program is designed to educate Troop Guides about working with younger Scouts. The program will be offered in Trailblazers Tuesday through Friday from 9:15 AM to 10:00 AM. The Tuesday session is "Trail Guiding" and covers a Guide's responsibilities in the Troop, how to be an effective leader, how to work with younger Scouts, and how to develop lessons. The Wednesday through Friday programs are called "Blazing Sessions", and are opportunities for Guides to bring down their new Scouts to work on specific skill sets, such as knots, lashings, fire building and safety, orienteering and good hiking practices. During these sessions, all of the resources of the Trailblazers Department will be available to the Guides, including supplies and staff members. Participants in the Program will be able to earn the Trailblazers Troop Guide Certification.

Trailblazers Troop Guide Certification

The Trailblazer Troop Guide Certification is meant to recognize those Troop Guides who positively impact younger Scouts' camp experience by building a close, working relationship. The certification will be awarded at the Saturday Campfire. Eligible scouts must:

- Attend the "Trail Guiding" session held Tuesday at 9:00am.
- Attend two "Blazing Sessions" with at least 3 scouts.
- Help 3 scouts complete at least 5 requirements between the tenderfoot and first class ranks
- Participate in either the Trailblazer cooking demonstration or the Wednesday night orienteering course with 2 scouts.

Additional Information

Camp Awards and Recognition

Standard Patrol Award

This is awarded to patrols that satisfactorily complete advancement, participation, and service requirements specified on the Standard Patrol application. Please be sure to review the Standard Patrol application carefully. There are standards for the patrol log that will be strictly observed. Projects must be completed on time.

Standard Troop Award

This is awarded to troops with at least 50% of their membership in camp. All patrols must earn the Standard Patrol Award and the troop must qualify by having participated in camp-wide events to the satisfaction of the Program Director. The troop must also earn the Clean Camp Award. ***A minimum of two patrols must be in camp to earn this award.***

Clean Camp Award

This is earned by maintaining clean camp standards for at least five of the six daily inspections.

Silver Buckle

A silver buckle for the Ton-Ca-Coo belt is awarded to one youth member from each troop who, in the opinion of his fellow Scouts, has above all others demonstrated the finest example of Scout Spirit, the Scout Oath, and the Scout Law in his conduct throughout the week. The Scout selected must have been in camp all week, be under the age of eighteen, and never have received the award before. Adults should not influence this determination and the Scouts exclusively should make the decision.

Camp Horseshoe Emblem

A round 3" patch is awarded to all first year campers and a year segment is awarded to each Scout provided that he has done the following things:

- Conducted himself according to the Scout Oath and Law.
- Completed a full week at camp with his troop.
- Accomplished such objectives that the troop leadership sets.

The Horseshoe patch will be awarded only to those Scouts who are present with their troop from Sunday to Sunday. Those leaving camp early for any reason do not qualify for the award.

100% Patrol Award

Awarded to those patrols that have 100% of their natural patrol (a patrol formed provisionally for camp does not qualify) in camp all week. The award is a segment for the Horseshoe Patch.

Ton-Ca-Coo Belt Branding

In the Mohawk language, ton-ca-coo means "little deeds." One of our most enduring and popular traditions is the recognition of the many little deeds accomplished at camp by a system of different brands that can be applied to a leather belt. There are approximately 30 brands that Scouts and leaders can earn while spending a week in camp. Belt kits are available from the Trading Post and help in assembling and branding the belts is available from the Handicraft staff.

Camp wide Game Awards

Throughout the week, there will be many opportunities for camp wide competition. Many of these games are inter-troop or inter-patrol where troops and patrols compete against each other for ribbons and other trophies awarded at Sunday lunch. For patrol competitions, natural patrols should be used whenever possible. In addition, most games will be designed such that patrols of less than six Scouts will not be able to compete. Please arrange patrols accordingly.

For inter-troop competitions, generally troops smaller than ten Scouts will be encouraged to join with another small troop. The combined troops will share any awards earned.

Special Note on Scouting Recognition

The significance of any award is diminished if standards are not upheld. Scouting relies on its leadership to judge fairly and equitably when qualifying Scouts to receive awards. At camp, we expect the troop leadership to understand and support the standards we have established for these awards. We appreciate your assistance in doing so.

Awards Using Summer Camp Experience

Several national BSA awards require summer camping experience for completion, using leadership skills and the patrol method that we try to emphasize in all activities at Camp Horseshoe. These include the National Camping Award and the Quality Unit BSA. The requirements for these two awards are available from the Council Service Center.

Adult Leader Training

Council Offered Basic Leader Training

CCCBSA will sponsor adult leader training this summer. All summer camp training courses are free of charge. Training Certificates will be issued.

The following training courses will be offered

This is Scouting (Previously known as New Leader's Essentials.)	Tues. 10 - noon
Scoutmaster Specific (Session I)	Tues. 2 – 5 p.m.
Scoutmaster Specific (Session II)	Wed. 10 – noon
Scoutmaster Specific (Session III)	Wed. 2 – 5 p.m.

Camp Traditions

Please read carefully as traditions are valued highly at Camp Horseshoe.

Retreat Ceremony

This daily observance has changed little since the first season over 75 years ago. It presents an opportunity for all of us to reflect on our duty to our country and those who have given so much to win and maintain our freedom. It is also a great time to build troop *esprit de corps*. All Scouts must attend in full uniform. In an effort to set a good example for the Scouts, we also require that adults wear full uniform to retreat and dinner. Leaders not wearing Class 'A' uniform will not be permitted to attend dinner.

Scouts form as a troop, stand retreat, and pass in review. Leaders stand on the review line with the staff. Please make a point to explain the meaning of the ceremony to your Scouts and encourage them to assume the proper attitude during retreat. Dishonorable conduct may result in losing the Standard Troop Award.

Please note that although based on military retreat ceremonies, the Boy Scouts is not a paramilitary group, and therefore may not adhere to the same standards and traditions as the service when it comes to marching, saluting, and organization. We ask that you respect our unique ceremony, which is a strong part of the camp's 75-year history.

Retreat Trophy

Troops are judged on their marching skills and uniform appearance, with a trophy awarded to the winner each evening. The judges consider if the troop is in step with a full stride, holds its ranks, executes a right column and two right flanks properly, and wears a complete Scout uniform.

Vespers, Chapel, and other Religious Services

A short vespers gathering is held Wednesday after dinner in the picnic grove. This service is non-sectarian, so everyone is welcomed and encouraged to attend regardless of religious belief. An uplifting message will accompany fun singing.

A non-denominational Christian service is offered Sunday morning at the Horseshoe Chapel. All are welcome to attend.

Order of the Arrow

The Order of the Arrow (OA) is a national honor and service organization that was founded to recognize those Scouts and leaders who best exemplify the Scout Oath and Law in their daily lives. A special flap on their right uniform pocket and a sash worn during Lodge activities identifies members.

Camp Horseshoe is served by Octoraro Lodge 22, a thriving group of dedicated Scouts and Scouters who are responsible for maintaining the facilities and traditions of camp. Eligibility for Scouts is determined with Unit Leader approval, rank, and camping tenure. Annual elections are held by troops under the direction of a Lodge Official.

Health and Safety

Emergency Procedures

In the event of an emergency, the camp bell and siren will sound continuously, accompanied by a PA announcement. At this signal, all troops should return directly to their campsites, take roll, and await instructions from the staff member assigned to the site.

Leaders will receive a complete briefing on emergency procedures and a drill will be held Monday during siesta.

Norovirus

In 2008, Camp Horseshoe was one of a number of camps in the United States affected by an outbreak of the highly contagious Norovirus. In consultation with the Chester County Health Department, it has been determined that the probable source of this outbreak was from a member of a scout unit or staff who was exposed to the virus just prior to coming into camp. While the Norovirus typically lasts 24 to 48 hours, it can be spread to others for a period of 10 to 12 days. Chester County Council BSA is determined to do everything it can to prevent any recurrence of this event, but with over 2,000 campers each summer, (plus family and friends) we need your assistance. To that point, we ask Scoutmasters and Unit Leaders to have a discussion with the parents, guardians, and leadership of their units regarding the following:

- ✓ Know the signs and symptoms of Norovirus, mercer virus, influenzas, and infections in general.

- ✓ Consider if any possible recent exposure just prior to coming into camp, this means; scouts, leaders, or anyone dropping off or picking up.
- ✓ Use common sense. The best course of action is not to send your scout to camp with stomach flu, nausea, vomiting, or a temperature.
- ✓ If you have any doubts, please consult your physician before sending your son, scout, or family member onto the reservation.

In the past, it has been the policy to have our camp health and medical staffs do all they could to assist a sick scout in the health lodge until they were able to return to their unit and program. Again, in consultation with the Chester County Health Department, we have been advised to change that policy.

- ✓ When a viral infection is suspected, it may be required for the scout to be removed from camp as not to infect others.
- ✓ This does not mean that every sick scout will be sent home. Health and medical staff will make appropriate and rational decisions.
- ✓ Parents who are planning vacations during the week their son is at camp need to be aware of this policy.
- ✓ If parents or guardians cannot be available to pick up a sick son, they need to have a backup plan in place (remember that BSA policy requires a written document for anyone other than a parent or guardian to remove a scout from camp).

Be assured that Chester County Council continues to work with the Chester County Health Department on ways to control the initiation and spread of contagious viruses and bacteria. An example has been the installation of additional wash stations outside the dining halls.

We know this is a difficult, but also a necessary, conversation to have with the parents and guardians of your scouts. If it becomes necessary to send a scout home, every effort will be made to reschedule them to return to camp with a provisional unit later in the summer.

First Aid

All accidents and illnesses must be reported to the health lodge as soon as they are detected. Whenever possible an adult leader should accompany the injured or ill Scout to the health lodge. It is incumbent on leaders to monitor their Scouts for health problems and to report them promptly. It is the responsibility of an adult leader to accompany a Scout to the hospital when deemed necessary by the health lodge officer.

Ticks

If ticks are found embedded in the skin they must be removed by the Camp Health Officer only.

Health Concerns

Daily bathing prevents illness and promotes cleanliness. Showers are marked clearly for adults and staff with separate facilities for youth staff members and for Scouts. No Scouts may use the adult showers or vice versa. The Scout showers are open from 6:30 am to 10:30 pm daily. Adult showers are always open.

Dehydration

Dehydration is caused from over-exposure to the sun and inadequate water. This accounts for the vast majority of visits to the health lodge. Adults and Scouts should consume a minimum of two quarts of water daily in the summer heat and take appropriate precautions against sunburn.

Wildlife

Scouts should be informed that all wildlife encountered on the reservation — large mammals, snakes, bats, etc. — must be left undisturbed. If their presence presents a problem in your campsite, please inform the Camp Director, and do not try to remove or capture the animal yourself. Under no circumstances should Scouts be allowed to attempt to capture animals.

Camp Policies

Fires and Firefighting

The danger of fire in camp is very serious. There can be no allowance for carelessness with a danger this great.

Scouts must know and understand the following precautions explicitly:

- No flames, matches, candles, lanterns, stoves, etc. in tents.
- The Fireguard Chart provided to each unit must be posted, carefully monitored, and signed by inspection time each day. Failure to sign the chart will result in loss of the Clean Camp Flag for the day.
- Fire buckets, barrels, and water tanks are for firefighting only; they must be topped off daily to discourage mosquito breeding and be kept full at all times.
- Propane stoves and lanterns must be used only under adult supervision. No liquid fuels are permitted.
- Matches and all other incendiaries must be carefully controlled and be used for appropriate purposes only. Any violation of this rule must be treated seriously.
- No fires are to be left unattended at any time.

BSA Registration Requirements

Only registered members of Scout troops or male youth members of Explorer Posts are eligible to register and stay overnight at Camp Horseshoe. Adult leaders in charge of troops staying in camp must also be registered members of the BSA.

The troop must have at least two registered adult leaders in camp at all times. One of these leaders must be a minimum of 21 years of age and registered BSA. This is for the safety and protection of your scouts, so there is no exception to this rule. No overnight guests other than registered scouts and leaders are permitted. Leaders planning to attend the evening meal must wear a Class 'A' uniform.

Insurance

Every paid camper and leader is covered by the health and accident insurance plan included in the camp fee. Out of council units must show proof of insurance. Claims will be handled through their local council.

Hazing and Initiations

Hazing is defined as harassing by exacting unnecessary or disagreeable work or being subject to harsh banter, ridicule, or criticism. Troop leadership should be especially vigilant that no hazing or initiations are practiced at camp.

Alcohol, Drugs, and Tobacco

Alcoholic beverages and narcotics are not allowed on camp property. Violators will be asked to leave and the appropriate authorities will be informed if deemed necessary. There is no smoking in camp buildings, porches, or tents. Anyone in camp under the age of 18 may not use or possess any tobacco products at camp. Adults are asked to use discretion when smoking for fire safety and health reasons. Smoking in the presence of Scouts is unacceptable and inappropriate conduct.

Government Milk Program

The Chester County Council, BSA participates in the special milk program for children at both camps and the council has assured the Pennsylvania Department of Education that all campers in these camps are served milk regardless of race, color, religion, disability, sex, or national origin, and there is no discrimination in the serving of milk. The Chester County Council, BSA further agrees to the "Fair Hearing Procedure" if there arise any complaints concerning the free milk distribution.

Safety Concerns

Shoes must be worn when traveling around camp, particularly to the pool or to the shower house. Swimming in the creek is prohibited unless on a staff organized tubing trip.

Water Conservation

Our water supply is adequate but may be limited by weather conditions. Showers, faucets, spigots, fountains, and all other outlets should be shut off when not in use. Please report leaks promptly.

Personal Property

The camp does not assume responsibility for damage or loss of any personal property. Scouts are encouraged to secure all personal belongings in a lockable container. All automobiles should be locked.

Personal Conduct

The Scout Oath and Law are the camp rules of personal conduct for Scouts, leaders, and staff. Please note that the following items are prohibited in camp and will be confiscated immediately: fireworks, water balloon launchers, skateboards, mini-bikes, motorcycles, all-terrain vehicles, pets, and firearms. Additional action, including expulsion from camp, may accompany confiscation.

Vehicles in Camp

Troop sites, program areas, and administration are all within comfortable walking distance of each other. Vehicles brought to camp should remain in the main parking lot and must not be used to transport Scouts within the reservation. No passengers are allowed in the beds of trucks. All drivers must be over 18 years old.

Information for Leaders and Parents

Directions to Camp Horseshoe

From the North. Drive south on US Route 1 approximately 2.5 miles south of the PA/MD line. Turn right onto Red Pump Road, then left onto Ridge Road about three-quarters of a mile from there. Continue on to Ridge Road as it winds all the way to its end at the Horseshoe Camp Gate. Pass the stone house and follow the dirt road to the Parking Lot.

From the South. Drive north on Interstate 95 and across the Susquehanna River Bridge. Exit immediately past the tollgate to North Maryland Route 275. Turn right on Maryland Route 276 about 5 miles until US Route 1. Turn right onto US 1, following it until Red Pump Road. Turn left onto Red Pump Road, drive about three-quarters of a mile, and then turn left onto Ridge Road. Follow Ridge Road as it winds all the way to its end at the Horseshoe Camp Gate. Pass the stone house and follow the dirt road to the Parking Lot.

Alternate Directions. If you are familiar with the area and you are coming from the South, you may also cross US 1 from Maryland Route 276 at the flashing red lights onto Slicer's Mill Road. Take the first right turn onto Spring Hill Road and follow to Ridge Road. Take a left onto Ridge Road and the Camp Gate will be straight ahead.

Sunday Drop-Off and Pick-Up

Please plan on arriving no earlier than 1:45 pm or later than 2:30 pm to drop your Scout off. A staff member will direct you to a drop-off point where gear should be promptly unloaded and the car immediately returned to the main parking lot. You may then return to the site to visit your son. Please help us make check-in as smooth as possible for you and other parents by strictly following these guidelines.

At the end of your Scout's week in camp, please be at camp by 12:45 pm and pick up your son at the same point you left him. Again, please observe our "no parking" signs and keep traffic moving. Your cooperation is appreciated.

Visiting and Leaving Camp

As part of the BSA Child Abuse Prevention Program, we ask that all visitors sign in at our headquarters building. If a Scout is to leave camp for any reason, he must sign out at headquarters. If he is to leave camp with anyone who is not his parent/guardian, we must have a signed parent/guardian release form. Any individuals removing a Scout from camp must identify themselves with adequate identification prior to leaving camp.

Saturday from 2:30 pm until the awards campfire is over (usually 10:00 pm) parents are invited to visit camp to see what your Scout has been doing all week. There is a Camp-wide Inter-Troop Contest in the afternoon, a retreat ceremony at 5:45 pm, and an awards campfire at 8:30 pm.

Plan on a lot of walking, bring a flashlight and a jacket, be prepared for rain, and bring along a picnic dinner to share with your son. We are unable to accommodate any guests in the dining hall. Please leave all pets at home.

Visitations at any other times than Sunday check-in and Saturday afternoons are allowed only in extraordinary circumstances or for emergencies. Please contact camp prior to arrival for such visits. Under no circumstances may children not registered as Scouts or Scout leaders spend the night in camp. For youth protection and liability issues, there are no exceptions to this rule.

Letters and Phone Calls

Letters generally take at least 3-4 days to reach camp from northern Chester County, so plan accordingly. Address your letters as follows:

Camp Horseshoe
Scout's Name & Troop Number
1286 Ridge Road
Rising Sun, MD 21911

Our camp has one public phone line and one business line. Because of the size of the camp and the varied schedule of each Scout, there is no practical way to hold an incoming call. If urgency demands, we will attempt to locate Scouts quickly; otherwise, a message will be delivered to the Scoutmaster who will have your son call as soon as possible. We request that incoming calls be limited to emergencies or urgent matters. The number of the camp business phone is **(717) 548-2525**.

Appendix: 2010 Camp Forms

□ Merit Badge Schedule	21
□ Troop Roster	22
□ Accident & Insurance Info Sheet	25
□ Accident Report Form	26
□ HSR Medication Administration Record	27
□ Annual Health and Medical Record Info Sheet	30
□ Deposit Form (\$35.00/camper) Form.....	31
□ Fee Transmittal Forms.....	32
□ Supplement Fees Sheet	34
□ Provisional Camp Application.....	35
□ Campership Application	37
□ Refund Policy	38
□ 2010 Stake-A-Claim Form	40
□ 2010 Reservation Form.....	41
□ Map of Camp Horseshoe.....	42



Camp Horseshoe

Merit Badge Program 2010

	10:00 AM	11:00 AM	2:00 PM	3:00 PM	4:00 PM
Aquatics	Swimming I †0	Swimming II †0	Swimming III †0		Special Interest Program
		Lifesaving, Sess. 1 †‡0		Lifesaving, Sess. 2 †‡0	
	Rowing (until noon) †		Canoeing (until 4) †		
	Kayaking (until noon, Must be 14; Fri. outpost 9-2) Δ◇				Open Swim
Nature	BSA Lifeguard (until noon, 7 pm Tue.) & Thur.) †‡◇				Special Interest Program
	Envi. Sci. I, Sess. 1 †0	Envi. Sci. II, Sess. 1 †0	Envi. Sci. I, Sess. 2 †0	Envi. Sci. II, Sess. 2 †0	
	Space Exploration \$	Chemistry \$	Reptiles & Amphibian Study ◇	Geology	
	Fish & Wildlife	Astronomy Δ	Nature ◇	Soil & Water Conservation	
Campcraft	Bird Study	Oceanography	Tracking**	Signaling**	Special Interest Program
	Pioneering ‡		Camping I †Δ◇ 0	Camping II †Δ◇0	
	Orienteering, Sess 1 ‡	Indian Lore \$ Δ	Orienteering, Sess.2 ‡	Wilderness Survival Δ	
	Backpacking and Hiking (Δ): Make arrangements Monday at 9 a.m.‡◇ 0		Cooking ‡		
Field Sports	Shotgun ‡\$		Rifle ‡\$		Special Interest Program
	Archery, Sess. 1 ‡	Sports ◇	Archery, Sess. 2 ‡	Fishing	
Handicraft	Art I	Leatherwork \$	Art II		Special Interest Program
	Basketry I \$	Woodcarving I \$	Basketry II \$	Woodcarving II \$	
	Carpentry**		Metalwork \$		
Health & Fitness	First Aid I †◇0	First Aid II †◇0	First Aid III †◇0	First Aid IV †◇0	Special Interest Program
	Emerg. Prep. Sess. 1 Δ◇0	Personal Fitness I ◇0	Emerg. Prep., Sess. 2 Δ◇0	Personal Fitness II ◇0	
		Medicine ‡ (Wks. 1-3 only)			
Eagle R C	Communications †◇0 (@Goodman Pavilion)	Cit in the World †0 (@ Browning)	Cit. in the Nation †◇0 (@Trailblazers)	TBD	
Trailblazer	Morning Session (until noon)		Open for Merit Badge	Afternoon Session (until 5 pm)	
COPE		Climbing *‡	COPE (until 5 pm) \$		
Mountain Biking	Morning Ride (9:45 - 11) \$				

† Requires Swimming Merit Badge ◇ Pre-requisite Requirements (see Leader's Guide) 0 Eagle Required Merit Badge Δ Outpost Required
 ‡ Suggested only for First Class and above \$ Program or material fee extra β Star and above, or have taken government class * 13 Years old or older

**100th Anniversary Historical merit badge only to be offered in 2010. Pre-requisites as well as additional program fees TBD.

Note: must take corresponding session 1 and session 2

Camp Horseshoe – Boy Scout – Troop Roster

Scouts Name (Last/First)	Phone Number	Troop #
1.		
2.		
3.		
4.		
5.		
6.		
7.		
8.		
9.		
10.		
11.		
12.		
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27.		
28.		
29.		
30.		
31.		
32.		
33.		
34.		
35.		

Total Scouts:

Camp Horseshoe – Boy Scout – Troop Roster

Scouts Name (Last/First)	Phone Number	Troop #
36.		
37.		
38.		
39.		
40.		
41.		
42.		
43.		
44.		
45.		
46.		
47.		
48.		
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60.		
61.		
62.		
63.		
64.		
65.		
66.		
67.		
68.		
69.		
70.		

Total Scouts:

Accident and Sickness Insurance

All registered members and leaders in the Chester County Council, BSA are covered under an accident and sickness umbrella policy. Keep this nearby for use if you use medical services during a Scouting activity. To eliminate confusion about accident and sickness insurance, we offer the following to help effectively process claims.

ACE, American Insurance Company, HSR Health Special Risk, Inc. is our insurance provider. Umbrella policy is the insurance for which all Scouts and Scouters are assessed \$1.00 per year at re-chartering time.

If you have an incident where it becomes necessary to seek medical services, the procedure you should follow is quite simple and will help to speed up processing of claims to hospitals and doctors.

For incidents occurring during an official scouting activity, the following procedure should be followed:

- Thoroughly complete the included accident report, when possible having the health service provider fill out the bottom portion and sign. Provide a copy to your Cubmaster **as well as** submit a copy to the Chester County Council.
- **Initial billing should be sent to your insurance company as the primary holder.**
- Give the health service provider the name of our insurer carrier as the secondary holder and policy number: PTPN00327402 HSR 6/1 – 6/1, Current year.

If you take the accident report to the hospital with you have them make a copy for their records and you send the original into the Chester County Council Service Center.

Following the procedure will set in motion the following:

Provide the Health Service Provider with your Insurance Co. as Primary Holder.

Leaders should fill out the claim report and submit to:

Health Special Risk, Inc
HSR Plaza
4100 Medical Parkway
Carrollton, TX 75007-1517

Please access a copy of the Health Special Risk Claim Form by clicking on the following link: <http://www.healthspecialrisk.com/forms/BSAClm.pdf> or visiting www.healthspecialrisk.com and follow the above path.

Coverage includes:

- ❑ **Accident Medical Benefits \$15,000**
- ❑ **Dental Injury Benefits \$5,000**
- ❑ **Ambulance Service Benefits \$6,000**
- ❑ **Specified Injury Benefit \$35,000**
- ❑ **Sickness medical benefit \$7,500**
- ❑ **Non duplication Amount \$300.00**

If you have any questions on coverage or procedures, please contact David Nickerson at 610-696-2900, ext 13.

Chester County Council BSA
IN COUNCIL REPORT
Health Special Risk, Inc Secondary Policy Holder
ACCIDENT REPORT

Chester County Council
 504 South Concord Road
 West Chester, PA 19382

Boy Scouts of America
 (610) 696-2900

Name	Age	Telephone Number
Address/City/State/Zip		

If a minor, Name of Parent _____ was parent notified? () Yes () No

Unit No. _____ District _____ Council _____

Date and Time Injury occurred: Date _____ Time: _____ AM _____ PM _____

Camp Horseshoe _____ Camp Ware _____ Other _____

If an accident, where and how did it happen? What was individual doing? Using tool? Was there a mechanical defect?
 Did an unsafe act occur?

Describe Nature of injury or illness:

List the person in charge at the time of the accident: _____

Was first aid treatment provided? () Yes () No

If yes, list name of person providing treatment: _____ Unit: _____

Position: _____

Attending Physician's Name _____ Telephone Number _____

Care obtained at: Physician's Office _____ Hospital Name _____

Address _____

Was the injured Person taken home or returned to camp? _____

FOR SUMMER STAFF ONLY

Social Security Number	Under 18-Permit Number	Circle One – Counselor or CIT	
Occupation for which issued	Occupation	Department	
Date of Birth	Circle One - Male or Female	Married Yes / No	No. Children Under 18

Unit Leader's Signature _____ Date _____

Report Prepared by _____ Date _____

Camp Horseshoe Medication Records

Dates of Camp: _____ to _____

Name: _____ Troop _____ Campsite _____

Date of Birth _____ Height _____ Weight _____

Allergies _____

Name of Parent/Guardian _____ Relationship to patient _____

Phone Number: Home _____ Work _____ Cell _____

Please fill out one section for each medication to be administered at Camp. **This form should be completed for anyone who will be staying overnight at camp. This includes scouts and adults who need to take medication while at Camp Horseshoe.**

All medications must be in the original container with the original label prepared by the pharmacy or physician which provides all of the customary information such as the patient's name clearly marked, drug name, dosage and instructions. All non-prescription medication must be marked with the patient's name and any instructions.) **WE ASK THAT THIS FOFM BE COMPLETED BY THE PARENT OR GUARDIAN AND TURNED IN TO THE HEALTH LODGE AT THE START OF THE SCOUT'S CAMPER WEEK.**

All medications (except Epic pens and inhalers) must be turned in to the Health Lodge at the start of the patient's stay in camp.

EPIPENS AND RESCUE INHALERS need to be carried by the scout at all times while at camp, in accordance with the prescription or instructions from the patient's physician. They do not need to be handed into the Health Lodge.

NOTE TO PARENTS/GUARDIANS: If your child fails to appear at the Health Lodge at the prescribed time to receive a medication dose, the troop's adult leaders will be notified with a request that the scout should be sent to the Health Lodge. All medications administered to the scout by the Health Lodge will be noted on this form. At the end of the scout's camper week, a copy of this form can be sent to the parent or guardian if an e-mail address is provided, so that parents or guardians will know when the child received medication. If you have any question at any time regarding your child, you may e-mail the Health Lodge at hshealthlodge@cccbsa.org. This e-mail is confidential and is only viewed by the camp nurse and doctor.

Name of Scout _____ **Troop** _____

Medication name/ Strength: _____

Dosage (how many and when?): _____

Quantity sent to camp: _____

Relevant side effects (reactions to food, sun sensitivity, nausea, drowsiness, etc.): _____

FOR HEALTH LODGE STAFF ONLY

Time:	Breakfast	Lunch	Dinner	Hour of Sleep
Sunday				
Monday				
Tuesday				
Wednesday				
Thursday				
Friday				
Saturday				

This information is confidential and is provided to the Camp Health Officer or designee for the express purpose of helping to ensure a healthy and safe week at Camp Horseshoe. This form may be shared with medical personnel should the necessity arise and will be part of your child's medical records.

Signature of Parent/Guardian _____ Date: _____

Signature of Health Officer: _____ Date: _____

Name of Scout _____ **Troop** _____

Medication name/ Strength: _____

Dosage (how many and when?): _____

Quantity sent to camp: _____

Relevant side effects (reactions to food, sun sensitivity, nausea, drowsiness, etc.): _____

FOR HEALTH LODGE STAFF ONLY

Time:	Breakfast	Lunch	Dinner	Hour of Sleep
Sunday				
Monday				
Tuesday				
Wednesday				
Thursday				
Friday				
Saturday				

Name of Scout _____ **Troop** _____

Medication name/ Strength: _____

Dosage (how many and when?): _____

Quantity sent to camp: _____

Relevant side effects (reactions to food, sun sensitivity, nausea, drowsiness, etc.): _____

FOR HEALTH LODGE STAFF ONLY

Time:	Breakfast	Lunch	Dinner	Hour of Sleep
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Wednesday				
Thursday				
Friday				
Saturday				

This information is confidential and is provided to the Camp Health Officer or designee for the express purpose of helping to ensure a healthy and safe week at Camp Horseshoe. This form may be shared with medical personnel should the necessity arise and will be part of your child's medical records.

Signature of Parent/Guardian _____ Date: _____

Signature of Health Officer: _____ Date: _____

Name of Scout _____ **Troop** _____

Medication name/ Strength: _____

Dosage (how many and when?): _____

Quantity sent to camp: _____

Relevant side effects (reactions to food, sun sensitivity, nausea, drowsiness, etc.): _____

FOR HEALTH LODGE STAFF ONLY

Time:	Breakfast	Lunch	Dinner	Hour of Sleep
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Signature of Parent/Guardian _____ Date: _____

Signature of Health Officer: _____ Date: _____

Name of Scout _____ **Troop** _____

Medication name/ Strength: _____

Dosage (how many and when?): _____

Quantity sent to camp: _____

Relevant side effects (reactions to food, sun sensitivity, nausea, drowsiness, etc.): _____

FOR HEALTH LODGE STAFF ONLY

Time:	Breakfast	Lunch	Dinner	Hour of Sleep
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Thursday				
Friday				
Saturday				

This information is confidential and is provided to the Camp Health Officer or designee for the express purpose of helping to ensure a healthy and safe week at Camp Horseshoe. This form may be shared with medical personnel should the necessity arise and will be part of your child's medical records.

Signature of Parent/Guardian _____ Date: _____

Signature of Health Officer: _____ Date: _____

Annual Health and Medical Records

(Replaces the Personal Health and Medical Record – Class 1, Class 2 and Class 3 Forms)

Everyone attending either resident or family camp is required to complete and submit the appropriate sections of a current Annual Health and Medical Record. Any camper arriving without a current Annual Health and Medical Record will not be able to attend camp.

The Boy Scouts of America recommends that all youth and adult members have annual medical evaluations by a certified and licensed health-care provider. In an effort to provide better care to those who may become ill or injured and to provide youth members and adult leaders a better understanding of their own physical capabilities, the Boy Scouts of America has established minimum standards for providing medical information prior to participating in various activities. Those standards are offered in one three-part medical form. Note that leaders must always protect the privacy of unit participants by protecting their medical information.

Parts A and C are to be completed annually **by all BSA unit members**. Both parts are required for all events that do not exceed 72 consecutive hours, where the level of activity is similar to that normally expended at home or at school, such as day camp, day hikes and swimming parties, or an overnight camp, and where medical care is readily available. Medical information required includes a current health history and list of medications. Part C also includes the parental informed consent and hold harmless/release agreement (with an area for notarization if required by your state) as well as a talent release statement. Adult unit leaders should review participants' health histories and become knowledgeable about the medical needs of the youth members in their unit. This form is to be filled out by participants and parents or guardians and kept on file for easy reference.

Part B is required with parts A and C for any event that exceeds 72 consecutive hours, a resident camp setting, or when the nature of the activity is strenuous and demanding, such as service projects, work weekends, or high-adventure treks. It is to be completed and signed by a certified and licensed health-care provider – physician (MD, DO), nurse practitioner, or physician's assistant as appropriate by your state. The level of activity ranges from what is normally expended at home or at school to strenuous activity such as hiking and backpacking. Other examples include tour camping, jamborees, and Wood Badge training courses. It is important to note that the height/weight chart must be strictly adhered to if the event will take the unit beyond a radius wherein emergency evacuation is more than 30 minutes by ground transportation, such as backpacking trips, high-adventure activities, and conservation projects in remote areas.

Effective January 1, 2010, Class 1, 2 and 3 medical forms are no longer valid, and will not be accepted at any Chester County Council, BSA camp. The following link will take you to a Frequently Asked Questions page providing additional information:

<http://www.scouting.org/HealthandSafety/Resources/MedicalFormFAQs.aspx>

The new Annual Health and Medical Record can be following the link below:

<http://www.scouting.org/Media/forms.aspx>

Although originals will be returned at the end of camp, **copies** (originals should be kept for personal records) of all Annual Health and Medical Forms should be collected by the pack and turned in at the pre-camp meeting. If not, you **MUST** bring them to check-in. Again, any camper arriving without the Annual Health and Medical Record will not be able to attend camp. Health forms should not be sent or dropped off at the Council Service Center, as we cannot guarantee their arrival to camp prior to your attending.



Deposit Form - \$35 per Scout & Leader/Adult – Due by March 31, 2010

Contact Information:	Name: _____ Position: _____
Troop: _____	Phone #'s: (Day) _____ (Evening) _____
District: _____	Address: (Street) _____
Council: _____	(City) _____ (State) _____ (Zip) _____
	Email: _____

Please enter the total Boy Scouts and Leaders you commit to have attend in the appropriate space, next to the week your unit plans to attend camp.

Week #:	Scouts	Leader/Adult	Total
(1) June 27 – July 4			
(2) July 4 – 11			
(3) July 11 – 18			
(4) July 18 – 25			
(5) July 25 – Aug. 1			
(6) Aug. 1 – Aug. 8			
(7) Aug. 8 – 15			



Campsite:

Total Scouts & Leaders/Adults attending _____ X \$35 = total paid \$_____

All deposit monies paid will be applicable to final fees. We ask that you do not over estimate attendance figures for fear of losing your site. Likewise, please don't under estimate for fear of losing your deposit money. The money received as well as estimated attendance numbers is used to begin the process of ordering supplies for camp. If you end up with more Scouts than you have paid deposits, this is not a problem, additional Scouts can always be added. Thank you.

Our \$35 per Scout/Leader fee is enclosed.
 Check/Visa/MasterCard/American Express
or charge unit account (circle one)

Make checks payable to **CCCBSA**

Card # _____

Exp. Date _____

Signature _____

RETAIN ONE COPY FOR YOUR RECORDS

Please remit one copy to:

Chester County Council, BSA
 Attn.: Camping Administration
 504 S. Concord Road
 West Chester, PA 19382

Questions? Contact:
 Amy D. Camping Admin/Program Specialist
 Email: adalesan@bsamail.org
 Phone (voicemail): 610-696-2900, ext. 25



Fee Form – Full Scout & Leader/Adult Rates – due by May 15, 2010

Contact Information:	Name: _____ Position: _____
Troop: _____	Phone #'s: (Day) _____ (Evening) _____
District: _____	Address: (Street) _____
Council: _____	(City) _____ (State) _____ (Zip) _____
	Email: _____

CAMP FEES: \$305 per Boy Scout ♦ \$150 per Leader/Adult

Attendee	Qty.		Fee		Total
# of Boy Scouts		X	\$305	=	
# of Leaders/Adults		X	\$150	=	
Total Fees =					

Fees Due	
minus \$50 SAC/Reservation Fee	
minus deposits	
= Total Due	

Date attending:

<input type="checkbox"/> June 27 – July 4	<input type="checkbox"/> July 4 - 11
<input type="checkbox"/> July 11 – 18	<input type="checkbox"/> July 18 – 25
<input type="checkbox"/> July 25 – Aug. 1	<input type="checkbox"/> Aug. 1 – 8
	<input type="checkbox"/> Aug. 8 – 15



Campsite:

Check/Visa/MasterCard/American Express
or charge unit account (circle one)

Make checks payable to **CCBSA**

Card # _____

Exp. Date _____

Signature _____

RETAIN ONE COPY FOR YOUR RECORDS

Please remit one copy to:

Chester County Council, BSA
 Attn.: Camping Administration
 504 S. Concord Road
 West Chester, PA 19382

Questions? Contact:

Amy D. Camping Admin/Program Specialist
 Email: adalesan@bsamail.org
 Phone (voicemail): 610-696-2900, ext. 25



Fee Form – Full Scout & Leader/Adult Rates – if paid after May 15, 2010

Contact Information:	Name: _____ Position: _____
Troop: _____	Phone #'s: (Day) _____ (Evening) _____
District: _____	Address: (Street) _____
Council: _____	(City) _____ (State) _____ (Zip) _____
	Email: _____

CAMP FEES: \$340 per Boy Scout ♦ \$165 per Leader/Adult

Attendee	Qty.		Fee		Total		Fees Due
# of Boy Scouts		X	\$340	=			minus \$50 SAC/ Reservation Fee
# of Leaders/Adults		X	\$165	=			minus Deposits
Total Fees =							= Total Due

Date attending:

June 27 – July 4 July 4 - 11
 July 11 – 18 July 18 – 25
 July 25 – Aug. 1 Aug. 1 – 8
 Aug. 8 – 15



Campsite: _____

Check/Visa/MasterCard/American Express
or charge unit account (circle one)

Make checks payable to **CCCBSA**

Card # _____

Exp. Date _____

Signature _____

RETAIN ONE COPY FOR YOUR RECORDS

Please remit one copy to:

Chester County Council, BSA
 Attn.: Camping Administration
 504 S. Concord Road
 West Chester, PA 19382

Questions? Contact:
 Amy D. Camping Admin/Program Specialist
 Email: adalesan@bsamail.org
 Phone (voicemail): 610-696-2900, ext. 25

HORSESHOE SCOUT RESERVATION CAMP HORSESHOE 2010 SUMMER CAMP FEES

Camp Fees

Scouts:	Discounted	\$305.00 per week/scout
	Full	\$340.00 per week/scout
Provisional Scouts:	1 week only	\$325.00 per week/scout
	Additional weeks*	\$290.00 per week/scout
Leaders:	Discounted	\$150.00/leader
	Full	\$165.00/leader
	Part Time Leader**	\$22.50 per day
Visitor Meals:	Breakfast	\$6.25
	Lunch	\$7.25
	Dinner	\$9.00

*Applies to any Scout who has attended a week of summer resident camp (at Camp Horseshoe) in the current year as either a provisional scout and/or with their own troop and is returning for an additional week or weeks **in a provisional troop**.

** Part-time leaders are defined as any adult attending camp for a 24 hour period. This is a pro-rated fee of the average cost of a full week's stay for leaders.

First year Scouts crossing over or joining a troop after the May 15 discounted rate deadline are eligible for the discounted rate until June 15. Please register and pay for these Scouts separately.

This exception becomes void if the troop has not paid for other members of the unit prior to the May 15 discounted rate due date.

Supplemental Fees

Indian Lore Merit Badge	\$9.00
Woodcarving	\$8.50
Electronics	\$13.50
Chemistry	\$6.00
Basketry Merit Badge	\$14.00
Leatherworking Merit Badge	\$15.50
Metalworking Merit Badge	\$10.50
Pulp & Paper	\$6.00
Space Exploration Merit Badge	\$15.00
Rifle Shooting Merit Badge	\$10.00
Shotgun Shooting Merit Badge	\$25.00
Rifle Shooting (Open Shoot)	50¢ per 5 rounds
Shotgun Shooting (Open Shoot)	70¢ per round
Project C.O.P.E.	\$20.00
Mountain Biking (Camp bike)	\$10.00
Mountain Biking (Personal bike)	\$4.50

**SUMMER 2010 PROVISIONAL CAMP APPLICATION
CHESTER COUNTY COUNCIL, BSA
504 S. CONCORD RD. ♦ WEST CHESTER, PA 19382 ♦ 610-696-2900, ext. 25**

**MUST BE AT LEAST 11 YEARS OLD OR HAVE PREVIOUS B.S.A. BOY SCOUT
SUMMER CAMPING EXPERIENCE TO APPLY FOR PROVISIONAL CAMPING**

NAME: FIRST _____ LAST _____ MI _____

ADDRESS _____
(street) (city) (state) (zip)

DATE OF BIRTH _____ RANK _____ POSITION _____

PHONE # _____ TROOP _____ COUNCIL _____

EMERGENCY CONTACT _____ PHONE # _____

RELATIONSHIP _____ EMAIL _____

FEES (payable upon registration):

1 week only	\$325.00 per week/scout
Additional weeks*	\$290.00 per week/scout

*Applies to any Scout who has attended a week of summer resident camp (at Camp Horseshoe) in the current year as either a provisional scout and/or with their own troop and is returning for an additional week or weeks **in a provisional troop.**

Date attending provisional camp:

- June 27 – July 4
 July 4 – 11
 July 11 - 18
 July 18 – 25
 July 25 – Aug. 1
 Aug. 1 – Aug. 8
 Aug. 8 – Aug. 15

A SCOUT IS REQUIRED TO FILL OUT THE PERSONAL RESOURCE SUMMARY FORM AND RETURN IT WITH THIS APPLICATION. SCOUT IS REQUIRED TO HAVE HIS HOME TROOP SCOUTMASTER APPROVAL.

I UNDERSTAND THERE ARE ADDITIONAL FEES FOR MERIT BADGES EARNED AT CAMP. I ALSO UNDERSTAND THAT I WILL BE ATTENDING AS A RESIDENT CAMPER AND AS A MEMBER OF PROVISIONAL TROOP 539. WHILE IN CAMP I WILL FOLLOW THE SCOUT OATH AND LAW AND WILL BE SUBJECT TO ALL THE NORMAL RULES OF CAMP HORSESHOE AND THE CHESTER COUNTY COUNCIL B.S.A. MISCONDUCT MAY RESULT IN EXPULSION FROM CAMP AND FORFEITURE OF ALL MERIT BADGE WORK.

All merit badges offered during the camping season, the pre-requisitions and fees, may be found in the Horseshoe Leaders Guide on our web site www.hsr-bsa.org.

APPLICANT'S SIGNATURE

PARENTS SIGNATURE

SCOUTMASTER SIGNATURE

<p>SCOUTMASTER:</p> <p>Please initial below verifying the above provisional camp applicant is also attending Camp Horseshoe during the week of _____ with his troop; thus entitling him to the reduced rate of \$290.00 per week/scout.</p> <p style="text-align: right;">SCOUTMASTER'S INITIALS: _____</p>
--

Parent Note: An Annual Health & Medical Record must accompany this application for provisional camp. Please send a photo copy, keeping the original for your records.

Please mail application, medical form, and fee to Chester County Council Service Center (see address above) make check payable to Chester County Council.

Refund Policy

Boy Scout Resident Camps

The Chester County Council Horseshoe Scout Reservation makes financial commitments for the hiring of staff and purchasing of supplies and other materials many months prior to camp; therefore participants must make a financial commitment of at least \$35.00 by the deposit deadline March 31, 2010.

Based on this fact, refund amounts are dependent on time of submission and reason for refund. Please note that if an entire unit cancels before or after deposits are paid, the \$50 site stake-a-claim fee as well as any deposits is not refundable. If a unit should cancel after all payments have been made in full, any refund will be made at the discretion of the Reservation Director.

The Chester County Council does reserve the right to cancel any reservation if payments are not received in full by each of the payment due dates. Again, the \$50 site stake-a-claim fee is not refundable under any circumstances.

Below you will find the conditions required to be met in order for a refund to be processed. To ensure consistency in this process, no refund will be issued if any of the conditions are not met (no exceptions). In addition you will find the amount that will be issued is based on the reason for the refund request as well as date of submission.

- All refund requests must be submitted in writing either by mail to the Chester County Council Service Center, Camping Administration or by email to adalesan@bsaemail.org. Remember the date of submission will affect the amount of refund issued.
- Refund requests should include the following information:
 - Unit type and unit number (i.e. Troop 555)
 - Name of Scout
 - Date of attendance
 - Reason for request
 - Supportive documentation for a reason entitling a full refund
- Full refund of the amount paid will be issued for the following reasons:
 - Medical illness or injury of Scout
 - Medical illness, injury or death of immediate family member
 - Required attendance to summer school during the time the Scout is scheduled to attend camp
 - Unexpected financial hardship or family emergency (Approval required by the Reservation Director)

Any of the above reasons will **require** supportive, written documentation to be submitted along with the written refund request. For medically related reasons, a letter from the Scout's physician; for attendance to summer school, a letter from the Scout's teacher or school administration; for unexpected financial hardship, a letter from the Scoutmaster.

Any Scout or leader/adult released and sent home by the camp director or health officer due to medical reasons will be issued a pro-rated partial refund. Refunds issued to campers choosing to leave early will be at the discretion of the Reservation Director.

The due date to submit a refund request based on one of the above reasons is August 31, 2010.

- Partial refund of the amount paid will be issued for all other reasons based on the date of submission. Requests must still be made in writing with a reason given, but written supportive documentation is not required.

Refund Request Made by:

June 1, 2010
 June 15, 2010
 July 1, 2010
 July 15, 2010
 After July 15, 2010

Amount to be Refunded:

total amount paid less \$35
 total amount paid less \$70
 50% of the amount paid
 25% of the amount paid
 No refund

No refunds or credits will be issued at camp. If fewer Scouts attend than have paid, money will only be refunded based on a viable reason (medical, school attendance, unexpected financial hardship or family emergency) and after the required letters and documents are submitted to the Council Service Center. No refunds will be issued for unsupported requests.

Refunds will be issued to the troop within two weeks of receipt of the request or with-in two weeks after the scheduled date of attendance, which ever comes first. The troop will be responsible for refunds to the family. Only if requested and approved by a key unit leader will a refund be made directly to the family.

Submit all refund requests to:

Chester County Council, BSA
 Attn.: Camping Administration
 504 S. Concord Rd.
 West Chester, PA 19382
 Council (voicemail): 610-696-2900, ext. 25
 adalesan@bsamail.org

CHESTER COUNTY COUNCIL SUMMER CAMPS
504 South Concord Road, West Chester, PA 19382
Telephone: (610) 696-2900, ext. 25 ♦ Camp Off-Season (717)548-3352

2011 Summer Camp

CAMP HORSESHOE ♦ STAKE-A-CLAIM HORSESHOE SCOUT RESERVATION

Troop: _____ **Campsite:** _____
Council: _____ **Week #:** _____
District: _____ **Date:** _____, 2011

- We agree to fill or be responsible for the **minimum** capacity of the above campsite, _____ campers. Failure to meet the minimum **will not** result in the loss of a site.
- We cannot fill the minimum capacity for the above campsite. We would have approximately _____ campers and would share the site with another troop.
- Attached is our \$50.00 reservation fee. Date: _____

Name _____
(Print) (Signature)

Position: _____ Date: _____

Address: _____
(Street) (City) (State) (Zip)

Home Phone: _____ Alternative Phone: _____

Email address: _____

(If possible, please provide current info that will be applicable during the 2011 camp season.)

The **STAKE-A-CLAIM** is limited to the same site, same week number and should be made at the end of the week the unit is in camp in 2010. A stake-a-claim received two weeks after leaving camp will be subject to availability.

The stake-a-claim will be part of final fees; however it is a non-refundable fee if the unit cancels their reservation. This Stake-A-Claim is subject to review by the Horseshoe Scout Reservation Director.

Please complete two copies: the original for the Chester County Council records, the other to be retained for the unit's records.

♦Thank you for choosing to join us again in 2011. We'll see you next summer!♦

CHESTER COUNTY COUNCIL SUMMER CAMPS
504 South Concord Road, West Chester, PA 19382
Telephone: (610) 696-2900, ext. 25 ♦ Camp Off-Season (717)548-3352

2011 Summer Camp

CAMP HORSESHOE ♦ RESERVATION FORM HORSESHOE SCOUT RESERVATION

Troop: _____ **Campsite:** _____
Council: _____ **Week #:** _____
District: _____ **Date:** _____, 2011

- We agree to fill or be responsible for the **minimum** capacity of the above campsite, _____ campers. Failure to meet the minimum **will not** result in the loss of a site.
- We cannot fill the minimum capacity for the above campsite. We would have approximately _____ campers and would share the site with another troop.
- Attached is our \$50.00 reservation fee.

Name _____
(Print) (Signature)

Position: _____ Date: _____

Address: _____
(Street) (City) (State) (Zip)

Home Phone: _____ Alternative Phone: _____

Email address: _____

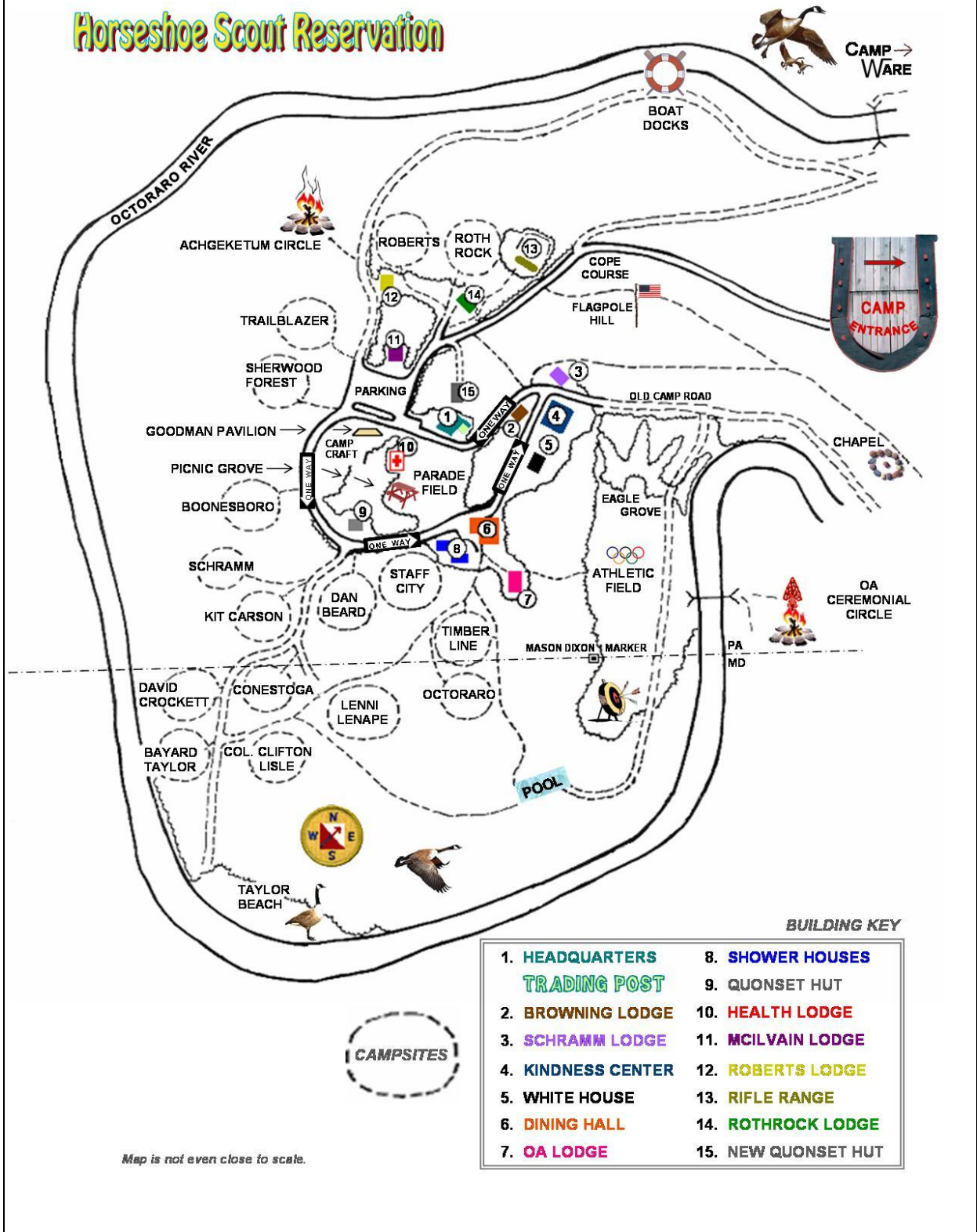
(If possible, please provide current info that will be applicable during the 2011 camp season.)

THE \$50 RESERVATION FEE WILL BE PART OF FINAL FEES AND EXPENSES DUE - IT IS FOR STAKING-A-CLAIM ON A SITE; IT IS HOWEVER NON-REFUNDABLE FEE. This reservation is subject to review by the Reservation Director.

COMPLETE TWO COPIES – ORIGINAL FOR CAMP OFFICE & COPY FOR TROOP FILES

♦ Thank you for choosing to join us in 2011. We'll see you come summer!♦

Horseshoe Scout Reservation



Map is not even close to scale.

BUILDING KEY

- | | |
|--------------------|---------------------|
| 1. HEADQUARTERS | 8. SHOWER HOUSES |
| TRADING POST | 9. QUONSET HUT |
| 2. BROWNING LODGE | 10. HEALTH LODGE |
| 3. SCHRAMM LODGE | 11. MCILVAIN LODGE |
| 4. KINDNESS CENTER | 12. ROBERTS LODGE |
| 5. WHITE HOUSE | 13. RIFLE RANGE |
| 6. DINING HALL | 14. ROTHROCK LODGE |
| 7. OA LODGE | 15. NEW QUONSET HUT |

The Boy Scout Oath

On my honor I will do my best
To do my duty to God and my country
and obey the Scout Law;
To help other people at all times;
To keep myself physically strong,
mentally awake, and morally straight.



MISSION STATEMENT OF THE HORSESHOE SCOUT RESERVATION

Provide and maintain quality outdoor program facilities which will foster the development of advanced summer and year round scouting programs for Cub Scouts, Boy Scouts and Venture Scouts in the Chester County Council, BSA.

It is the mission of the entire Camp Horseshoe staff to support and foster the Boy Scout Oath. We pledge to encourage all scouts attending summer camp 'to do their best' while having fun and learning skills they will carry with them through the rest of their lives. We greatly appreciate your giving us the opportunity to do so.



Horseshoe Scout Reservation
Chester County Council
Boy Scouts of America
239 Jubilee Road
Peach Bottom, PA 17563
Camp Headquarters: 717-548-2525
Ranger's office: 717-548-3352