

Planning Forms

HORSESHOE



Horseshoe Scout Reservation
Chester County Council, BSA
1286 Ridge Road
Rising Sun, MD 21911

Dear Scoutmasters and Senior Patrol Leaders,

The following forms are intended for planning purposes. Duplicate copies of each form will be available upon your arrival to camp. Please complete the Troop Activity Sheet and the Merit Badge Number Sheet and bring them to the Sunday night Scoutmaster meeting the day you arrive at camp.

Please refer to the Leaders Guide and Program Guide for further information.

Table of Contents

Waiter Schedule	2
Patrol Clean-up Responsibilities	3
Troop Photo Order Form	4
Standard Troop Award	5
Standard Patrol Award	6
Health and Safety Inspection Report.....	7
Troop Activity Sheet	8
Merit Badge Numbers Sheet.....	9
Troop Swim Check Log	10

Waiter Schedule

Breakfast							
	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
Table 1							
Table 2							
Table 3							
Table 4							
Table 5							
Table 6							

Lunch							
	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
Table 1							
Table 2							
Table 3							
Table 4							
Table 5							
Table 6							

Dinner							
	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
Table 1							
Table 2							
Table 3							
Table 4							
Table 5							
Table 6							

Waiter Call is sounded over the PA system 15 minutes before breakfast and lunch and one half hour before dinner. Waiters should report to the porch of the Dining Hall at that time. Troops must send one waiter for each assigned table.

Patrol Clean-Up Responsibilities

	Trails	Grounds	Latrine	Fire Guard	Spare
Monday					
Tuesday					
Wednesday					
Thursday					
Friday					
Saturday					
Sunday					

Campsite _____

Troop # _____

Horseshoe Troop Photos

Your troop has the opportunity to buy beautiful 8x10" color group photos imprinted with your troop number and camp name. Please fill out this form and turn it in at the Sunday night Scoutmaster's Meeting if your scouts wish to purchase a precious memory of your summer camp experience this week. Reservations for a shoot time should be made during the Scoutmaster meeting at the Headquarters Building.

1-5 photos: \$13.50 per photo
6-12 photos: \$11.00 per photo
13 or more photos: \$8.50 per photo

If the entire troop, regardless of size, orders photos, the price is only \$8.50 per photo.

Troop photos are taken in the picnic grove from 5:00 to 5:30 Sunday, Monday, and Tuesday nights. Photos will be shipped to the Scoutmaster within two weeks of the camping week. Photos may be charged to the troop account and do not require a separate check or cash.

Troop Number	Total Camp Attendance	No. of Photos	Price	Total Due
			\$____.____	\$____.____

Shipping Address

The Standard Troop Award Application

Troop # _____ Council _____

Number of Patrols in Camp _____ Camp Week _____ Scoutmaster _____

Camp Standard Troop is a high honor based on assessment of three areas:

Patrols

All Patrols must have earned the Standard Patrol Award.

Advancement

The Troop must meet its advancement objectives to the satisfaction of the Program Director.

Activities

The Troop must:

- Participate in all campwide activities (games, vespers, campfires, religious observance).
- Conduct at least one Troop campfire program during the week. The program should exhibit scout spirit and live up to the high ideals of the Scout Oath, Law, Motto, and Slogan.
- The Clean Camp Award must be earned 5 of 6 days. All cases of illness must be reported to the Health Lodge immediately. On hikes or trips, trail first aid must always be followed by a check-up upon returning to camp.

NOTE: This application is due, in addition to the Standard Patrol Applications, Saturday before noon.

Adult Leaders:

Scoutmaster

Troop Leaders (Scouts):

Senior Patrol Leader

Approved by:

Program Director

Date

WK

Health and Safety Inspection Report

Troop: _____

Senior Patrol Leader: _____

Every day between 9:15 and 10:00 an inspector assigned by the Commissioner will check your site for organization, general conditions, and cleanliness as described in the "Health and Safety Guide" you will receive when you arrive at camp. A Clean Camp Award flag will be awarded to those sites scoring at least 20 points total on their daily inspection. Those units who earn a Clean Camp rating for five of the six inspection days will receive the Clean Camp Flag. Awards will be given at the end of the week to those units that score the highest total points on their daily ratings.

	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
Inspector's Initials						
Shelters Open and Clean, Free from Damage						
Personal & Troop Equipment Neat and Orderly						
Bunks Made, Bedding Aired						
Trails & Grounds Clean, No Damage to Trees						
Latrine Clean and Swept						
Washstand Clean and Swept						
Fireguard Chart Posted, Signed and Followed						
Daily Total						

Explanation of Ratings

U = Unacceptable 1 = Poor 2 = Fair 3 = Acceptable 4 = Good 5 = Excellent

Troop Activity Sheet

TROOP # _____

OF PARTICIPANTS _____

9:00 Activities

Archery (M-Sa)

Rifle (M-Sa)

Climbing (M-F)

7-8:30 Activities

Swimming (M-F)

Tubing (M-F)

Please write the activities you would like to do in order of priority below:

9:00 am Priorities

1. _____

2. _____

7:00-8:30 pm Priorities

1. _____

2. _____

Please cross off the days that you would **not** like any troop activities scheduled:

9:00

M

Tu

W

Th

F

Sa

7:00

M

Tu

W

Th

F

Merit Badge Numbers Sheet

Troop Number: _____

	# of Scouts
Merit Badge	
Archery	
Art 10	
Art 12	
Astronomy	
Backpacking	
Basketry 10	
Basketry 2	
Bird Study	
BSA Lifeguard	
Camping 2	
Camping 3	
Canoeing	
Chemistry	
Cit. in Nation	
Cit. in World	
Climbing	
Communications	
Cooking	
COPE	
Electronics	
Emergency Prep	
Envi. Sci. 10 & 2	
Envi. Sci. 11 & 3	
First Aid 10	
First Aid 11	
First Aid 2	
First Aid 3	
Fish and Wildlife	
Fishing	
Forestry	
Geology	
Hiking	
Indian Lore	

	# of Scouts
Merit Badge	
Kayaking	
Leatherwork	
Lifesaving	
Medicine	
Metalwork	
Mountain Biking	
Nature	
Oceanography	
Orienteering/GPS	
Personal Fitness 11	
Personal Fitness 3	
Pioneering	
Reptile Study	
Rifle	
Rowing	
Shotgun	
Soil & Water	
Space Exploration	
Sports	
Swimming 10	
Swimming 11	
Swimming 2	
Trailblazers	
Weather	
Wild. Survival	
Woodcarving 11	
Woodcarving 3	
Woodworking	

